

# **CS 106**

# **INTRODUCTION TO**

# **DATA STRUCTURES**

**SPRING 2020**

**PROF. SARA MATHIESON**

**HVERFORD COLLEGE**

# ADMIN

- **Lab 7** due **tomorrow**
- **Video on** (if your internet will accommodate that)
- Let me know if you will be **missing class or lab**

## Plan:

- **Today: last class of material before the midterm**
- **Tuesday: review session**
- **Midterm 2: take during a 2 hour block next Thurs/Fri**

# REVISED TA/OFFICE HOURS

Sunday 7-9pm (Juvia)

Monday 8-midnight (Steve)

Tuesday 11:30-12:30pm (Lizzie)

Tuesday 4:30-6pm (Sara)

Wednesday 8-midnight (Steve)

**Thursday 11:30-12:30pm (Lizzie)**

**Thursday 9-11pm (Will)**

**Friday 8-10pm (Gareth)**

Saturday 4-6pm (Will)

Saturday 8-10pm (Gareth)

} *Today/Tomorrow*

# PLAN FOR REMAINING ASSIGNMENTS

- **Midterm 2:** take during a 2-hour block next Thursday or Friday
  - Flexible but I'd like to keep everyone around these dates)
  - Study guide posted, can create “cheat-sheet” like before
- **Recommendation: pause all lab work after tomorrow (Friday)**
  - If an extension would be helpful for Lab 7 I would recommend May 3 or a bit later
- **Final project due May 15 (last day of exam period)**
  - Extensions beyond this day usually require coordination with a Dean, although that may be different this semester

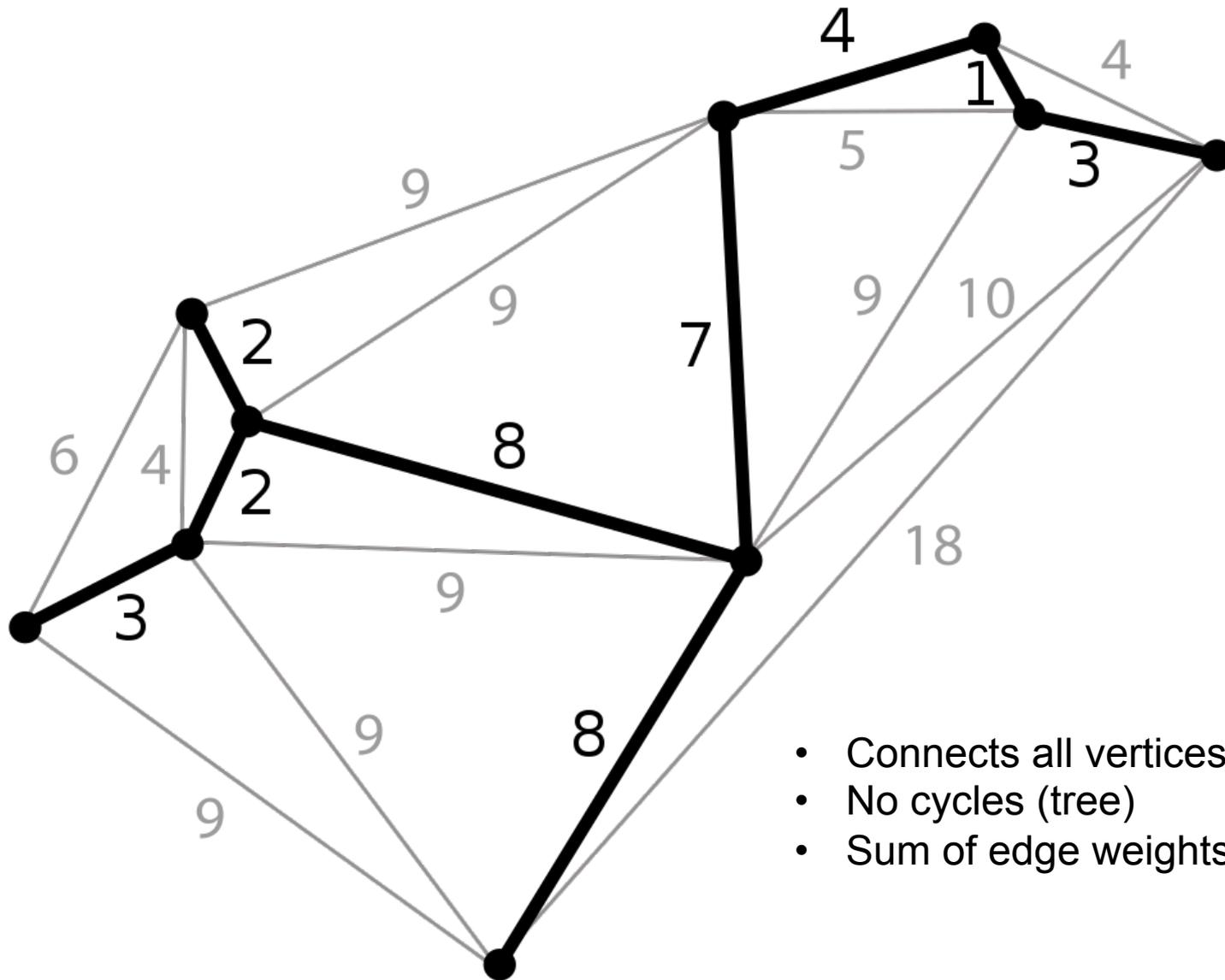
# APR 23 OUTLINE

- **Capstone: Kruskal's algorithm; combines:**
  - Graphs
  - Trees
  - Sets
  - Heaps
- **Highlight important concepts from this course and other takeaways**

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# MINIMUM SPANNING TREE



- Connects all vertices
- No cycles (tree)
- Sum of edge weights is minimized

# MINIMUM SPANNING TREE: APPLICATION

Laying cable in a new neighborhood

- **Nodes:** houses
- **Edges:** cable
- **Edge weights:** difficulty/cost of laying cable
- **Minimum spanning tree:** best way to lay the cable so everyone is connected

# KRUSKAL'S ALGORITHM

Goal: find minimum spanning tree

Put each node into its own set, creating forest **F**

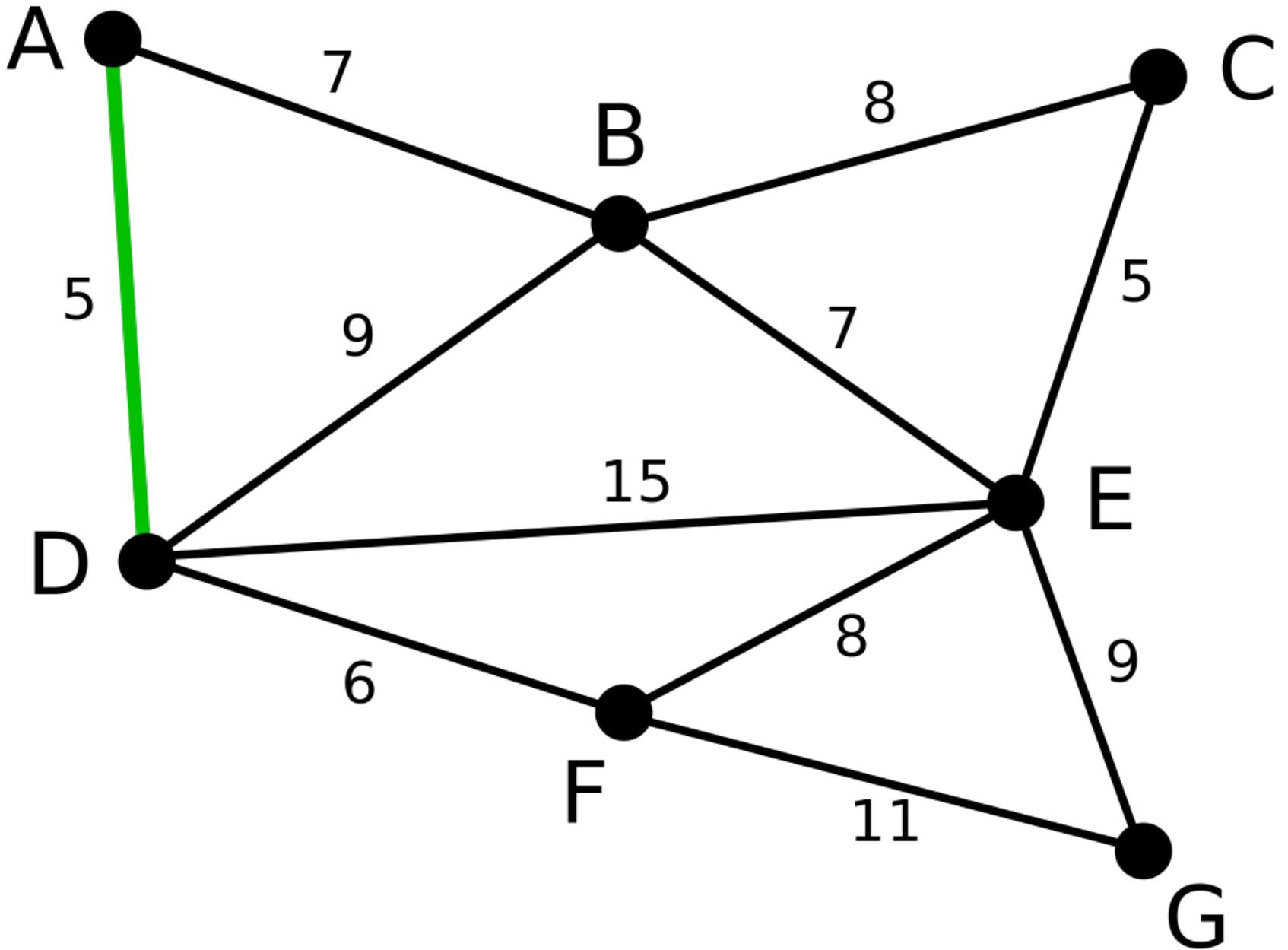
Put each edge into a min heap **H** based on edge weight

While **H** is not empty and **F** not spanning:

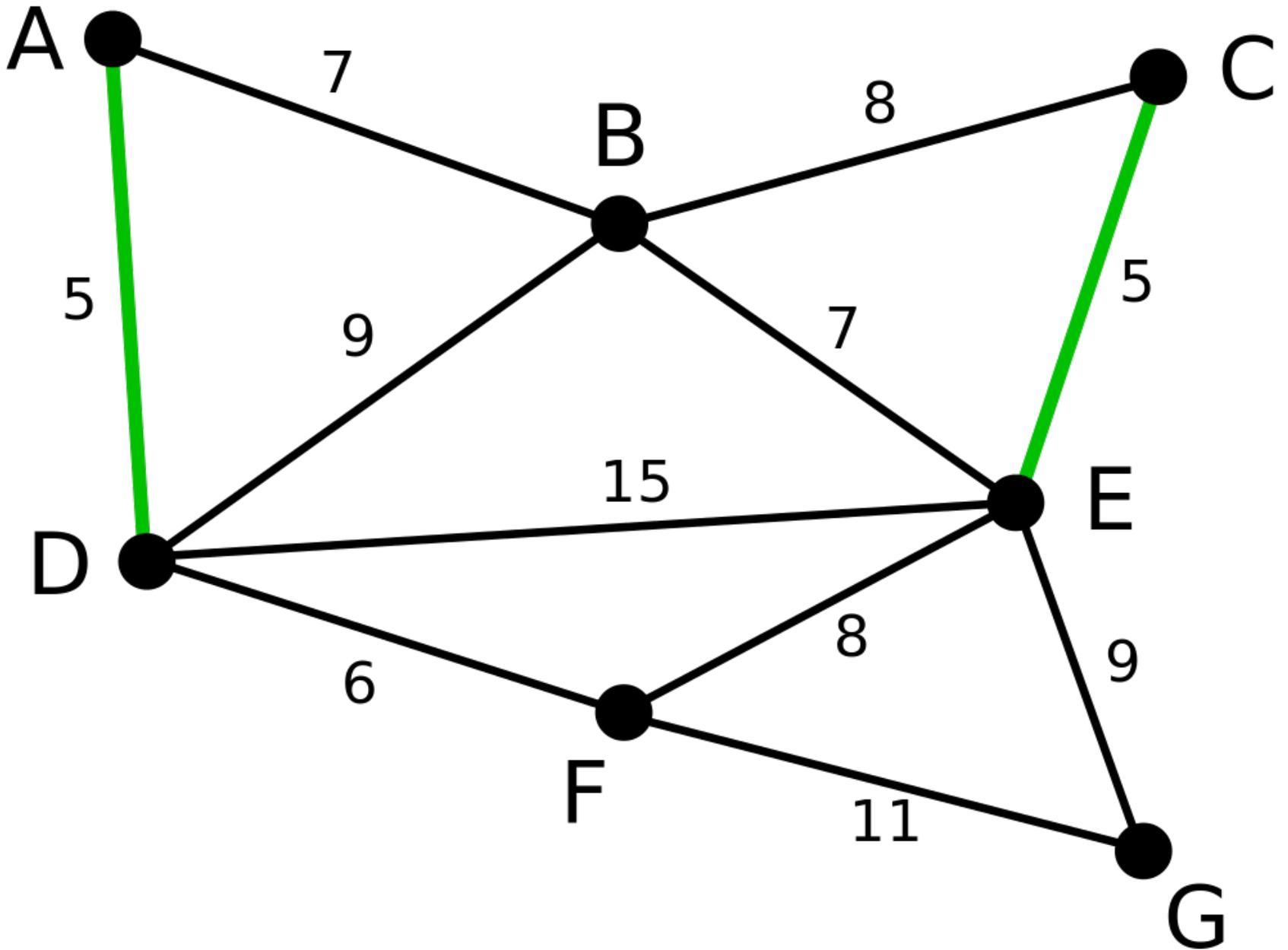
    edge **(u,v)** = removeMin(**H**)

    if **u** and **v** belong to different sets:

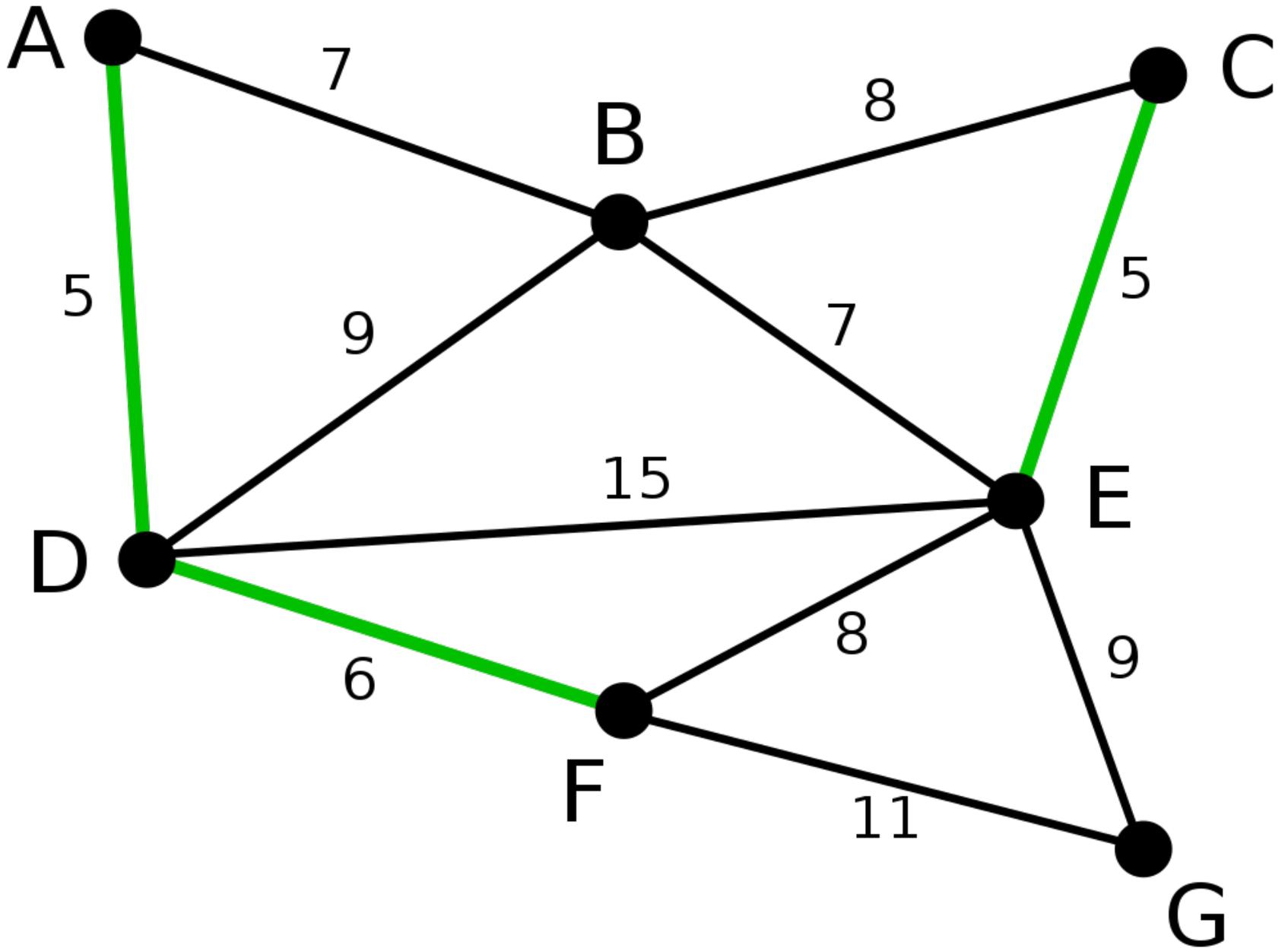
        combine them into one and add to **F**



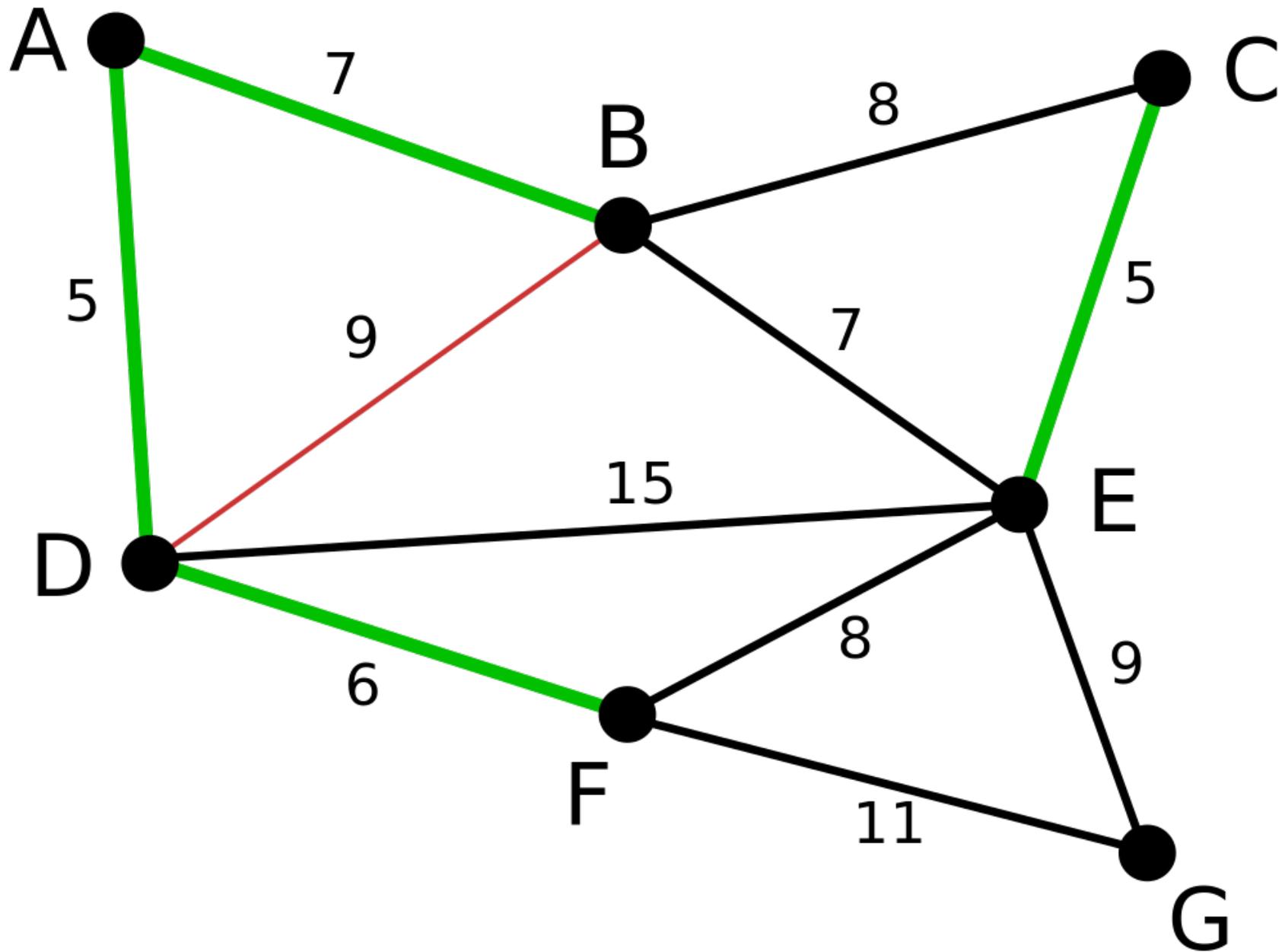
Kruskal's algorithm example



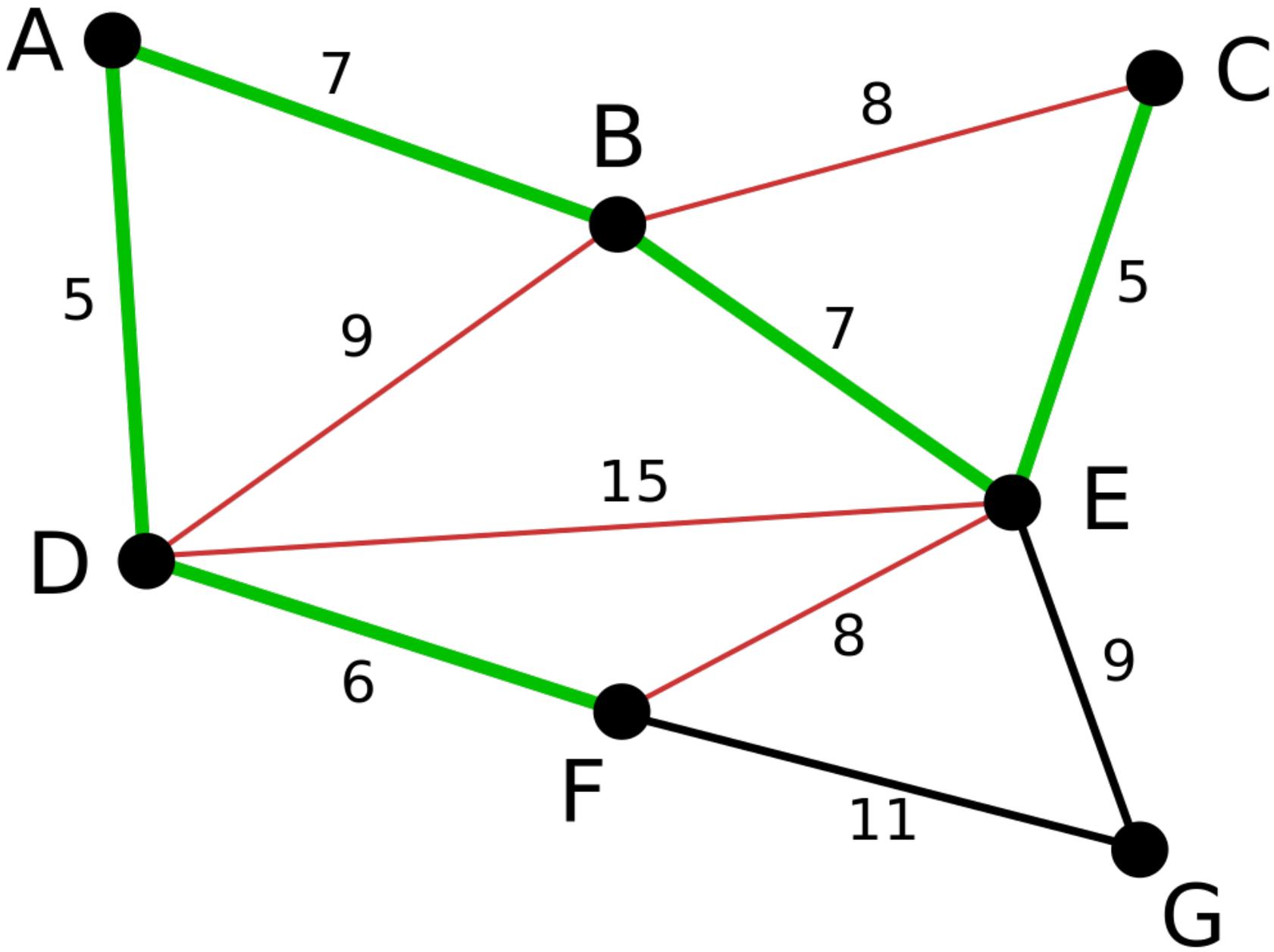
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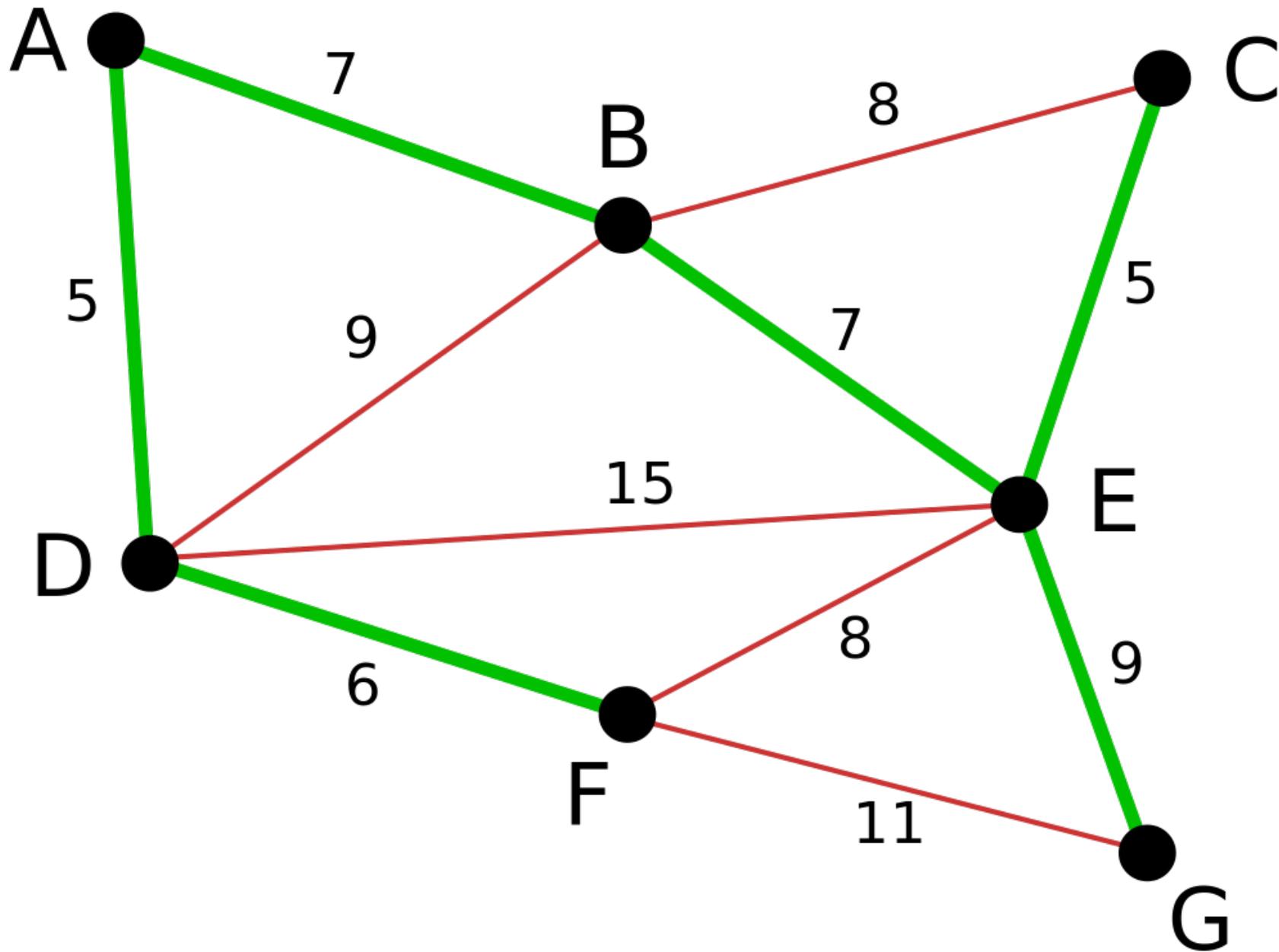
Kruskal's algorithm example



Kruskal's algorithm example



Kruskal's algorithm example



Kruskal's algorithm example

# SET ADT

`add(e)`: Adds the element *e* to *S* (if not already present).

`remove(e)`: Removes the element *e* from *S* (if it is present).

`contains(e)`: Returns whether *e* is an element of *S*.

`iterator()`: Returns an iterator of the elements of *S*.

There is also support for the traditional mathematical set operations of *union*, *intersection*, and *subtraction* of two sets *S* and *T*:

$$S \cup T = \{e: e \text{ is in } S \text{ or } e \text{ is in } T\},$$

$$S \cap T = \{e: e \text{ is in } S \text{ and } e \text{ is in } T\},$$

$$S - T = \{e: e \text{ is in } S \text{ and } e \text{ is not in } T\}.$$

`addAll(T)`: Updates *S* to also include all elements of set *T*, effectively replacing *S* by  $S \cup T$ .

`retainAll(T)`: Updates *S* so that it only keeps those elements that are also elements of set *T*, effectively replacing *S* by  $S \cap T$ .

`removeAll(T)`: Updates *S* by removing any of its elements that also occur in set *T*, effectively replacing *S* by  $S - T$ .

# IMPLEMENTATION

Recall that maps do not allow duplicate keys

A set is simply a map in which keys have no associated values (or null)

Examples in Java:

```
java.util.HashSet
```

```
java.util.TreeSet
```

# UNION-FIND (DISJOINT SET FORESTS)

**A data structure that keeps track of a set of elements partitioned into disjoint subsets.**

- `create(u)`: create a set containing a single item  $u$
- `find(u)`: find the set that contains  $u$
- `union(u, v)`: merge the set containing  $u$  and the one containing  $v$

**Time complexity depends heavily on implementation**

# HOW COULD WE IMPLEMENT UNION-FIND USING TREES?

**Basic idea:** the root node holds the name of a set

**Find:** keep traversing up the tree via parent pointers until the root is reached

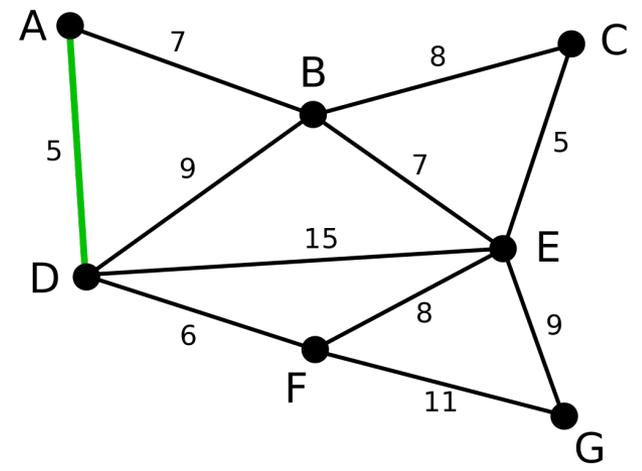
**Union:** make one root the child of another root

Which one? Make the smaller set the child of the larger so as to minimize the final “height.”

Actually keep track of *rank* which is updated only during union.

**Note:** these are not binary trees!

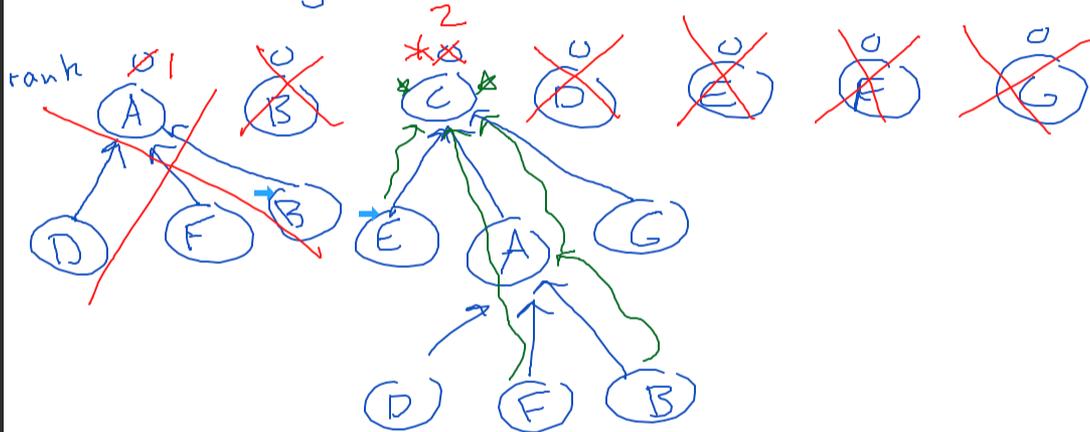
# EXAMPLE



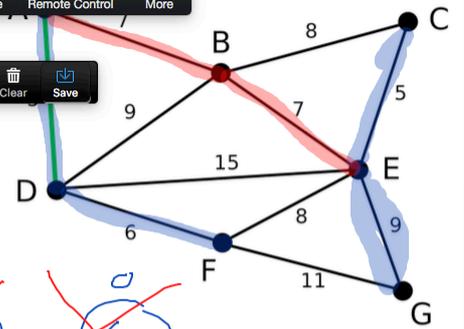
# EXAMPLE

$n = \# \text{nodes} \quad (7)$

$m = \# \text{edges} \quad (11)$



- (A, D)
- (C, E)
- (D, F)
- (A, B)
- (B, E)
- ~~(B, C)~~
- ~~(E, F)~~
- (E, G)



Mute Stop Video Security Participants 30 Polling New Share Pause Share Annotate Remote Control More

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# PSEUDOCODE

`create(u) :`

`// check if already present`

`add u as root of new tree`

`u.parent = u`

`u.rank = 0`

`find(u) :`

`if u.parent != u:`

`u.parent = find(u.parent)`

`return u.parent`

# PSEUDOCODE

`create(u) :`

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`find(u) :`

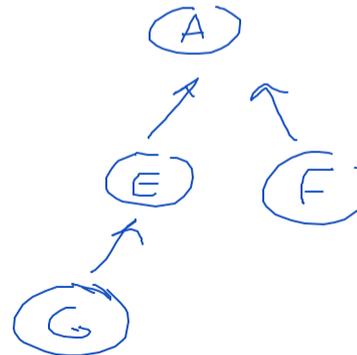
`if u.parent != u:`

`u.parent = find(u.parent)`

`return u.parent`

root

`return A`



# PSEUDOCODE

```
union(u, v) :
```

```
    uRoot = find(u)
```

```
    vRoot = find(v)
```

```
    if uRoot == vRoot:
```

```
        min = min(uRoot, vRoot)
```

```
        max = max(uRoot, vRoot)
```

```
        min.parent = max
```

```
        if min.rank == max.rank:
```

```
            max.rank += 1
```

# PSEUDOCODE

**union** (u, v):

A = uRoot = find(u)

B = vRoot = find(v)

// cycle

if uRoot == vRoot:

return

B = min = min(uRoot, vRoot)

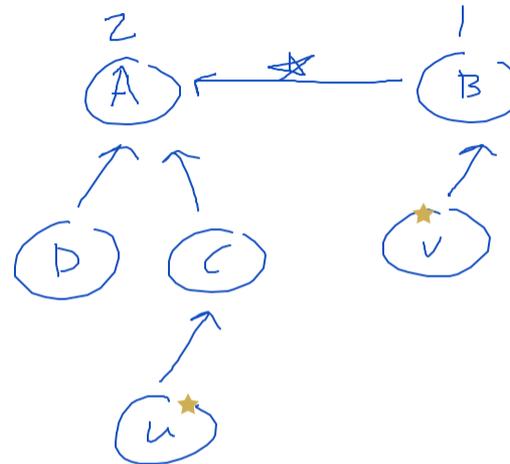
A = max = max(uRoot, vRoot) } by rank

min.parent = max

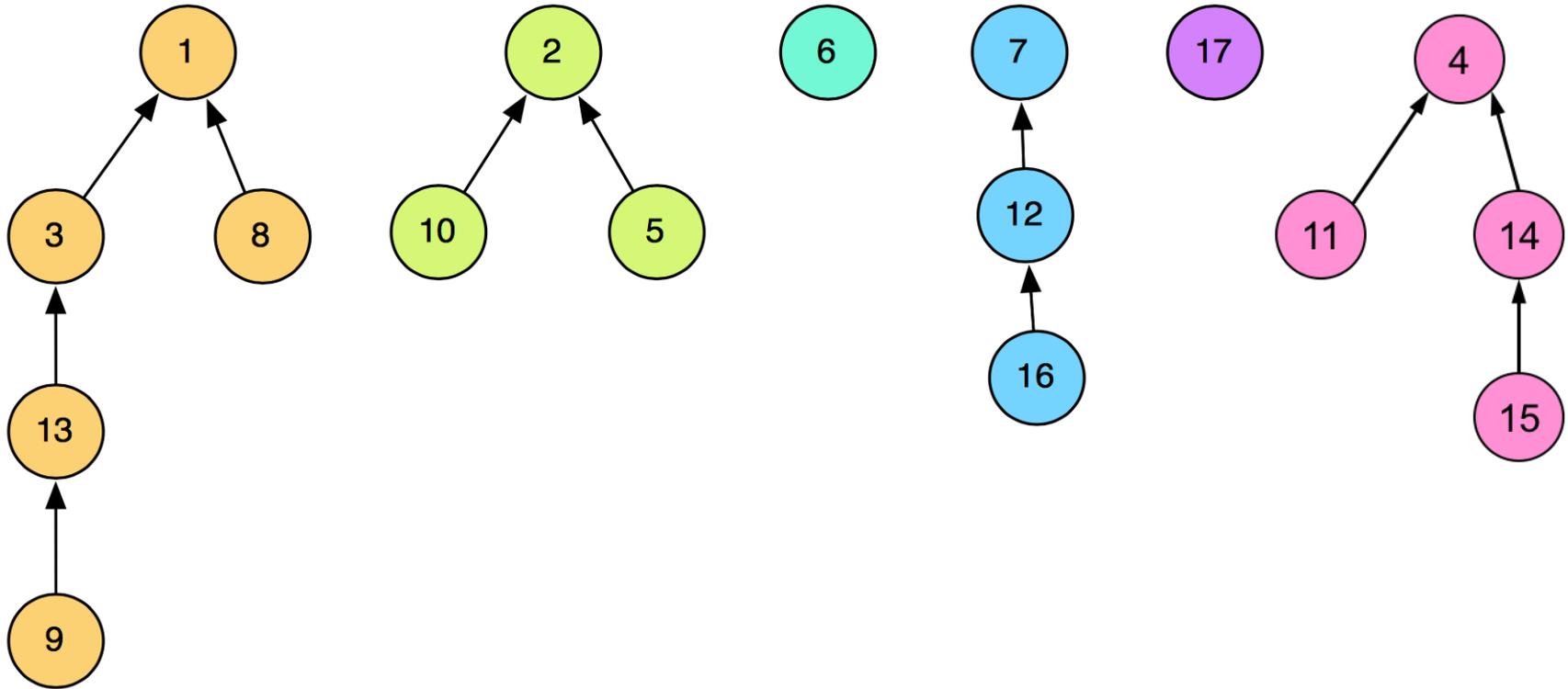
combine  $\rightarrow O(1)$

if min.rank == max.rank:

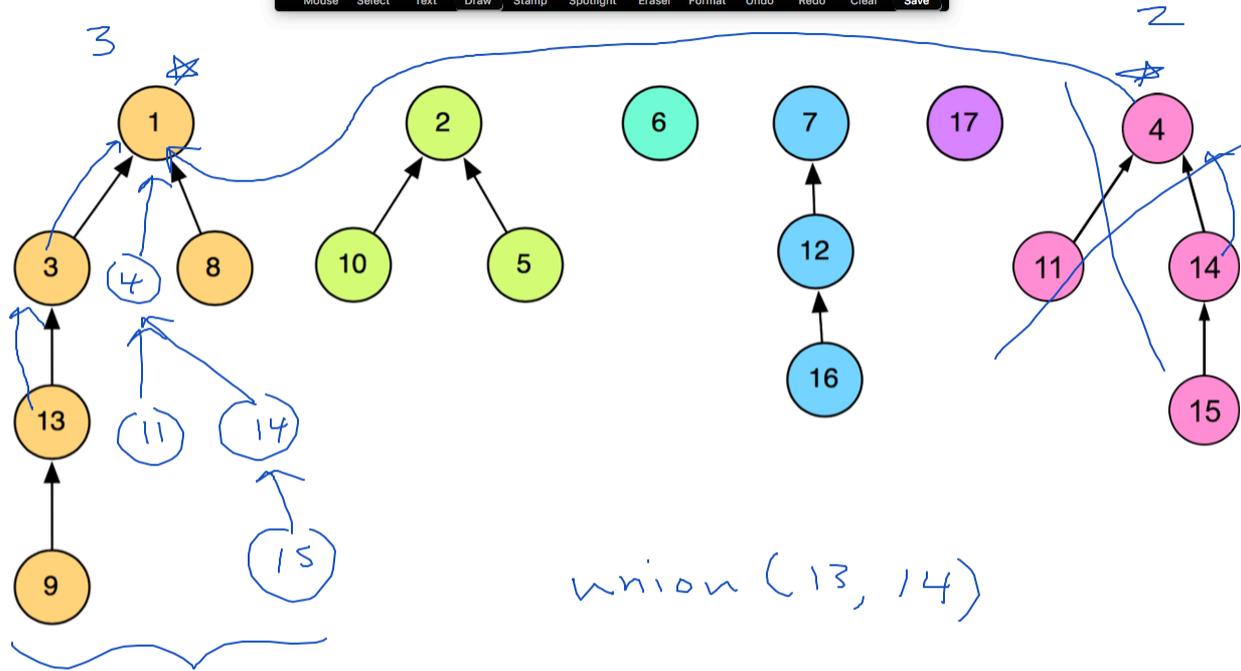
max.rank += 1



# EXAMPLE



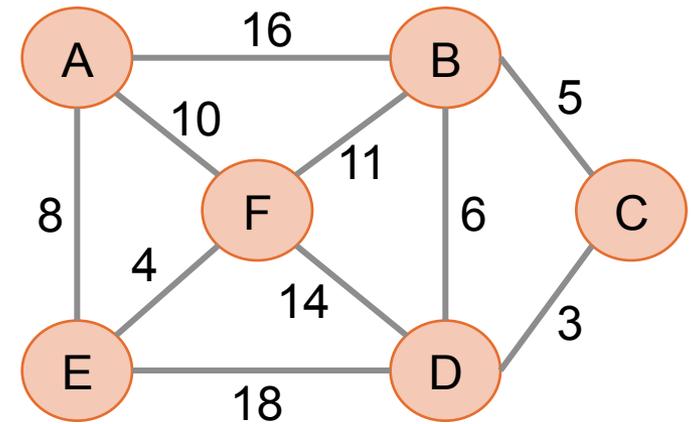
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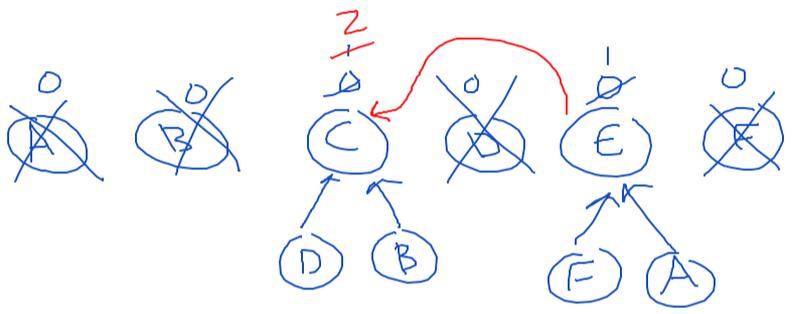
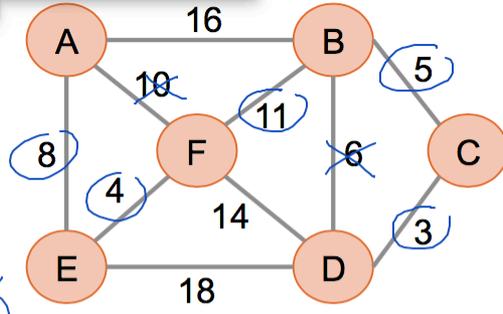
rank still  
3

union (13, 14)

# GROUP EXERCISE



# GROUP EXERCISE



- (C, D)
- (E, F)
- (B, C)
- (B, D)
- (A, E)
- (A, F)
- (B, F)

# COMPLEXITY



## COMPLEXITY

$m = \# \text{ edges}$

$\leftarrow \leq \underline{O(n^2)}$

$$\frac{n(n-1)}{2}$$

# pairs

$n = \# \text{ nodes}$

---

$\text{find}(u) \rightarrow O(\log(n))$   $\swarrow$  rank

# union:  $m$

run find twice

$\Rightarrow O(\boxed{m \log(n)})$

$n^2 \log n$

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*Next time!*