

CS 66: Machine Learning

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Spring 2019



- **Midterm TODAY** (in lab)
 - You may ask questions, but I probably won't say much
 - If you're running low on time: can leave computations unsimplified, shorter written explanations
- **Lab 4 due March 8** (Friday before spring break)

Feedback Form

Feedback form: know well

- K-nearest neighbors 18
- Decision trees 18
- (Linear) regression 14
- Probability 2
- Likelihoods 1
- SGD 2
- ML terms, etc 4
- Naïve Bayes 1

Feedback form: needs work

- Math behind things 3
- Decision trees 3
- Polynomial regression 5
- Logistic regression 18
- Conditional entropy 2
- Likelihoods 2
- SGD 3
- Naïve Bayes 4

Feedback form: in-class options

	Less	More	As is
Slides	8	10	17
Board work	3	14	18
Group work	4	8	21
Handouts	2	18	15

Feedback form: other

- Review of previous class at beginning of class
- Problem sets
- Slides are too fast, board is good pace
- Math is too fast/confusing, math is okay, many like the math, some want more math
- Some prefer labs with no starter code
- Some want labs with more balance between structured and unstructured
- More context, high-level setup
- Don't like textbook, supplemental readings better
- More optional theory, extra papers

Outline for February 27

- Naïve Bayes for continuous features
- Evaluation metrics
 - Confusion matrices revisited
 - Precision
 - Recall
 - ROC curves
 - Relationship to probabilistic methods

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Recap Naive Bayes

$$p(y=k|\vec{x}) \propto \underbrace{p(y=k)}_{\text{prior}} \prod_{j=1}^p \underbrace{p(x_j|y=k)}_{\substack{\text{likelihood} \\ \text{under} \\ \text{NB assumption}}}$$

prediction

$$\hat{y} = \underset{k}{\operatorname{argmax}} p(y=k) \prod_{j=1}^p p(x_j|y=k)$$

Discrete features

$$p(y=k) : \hat{\theta}_k = \frac{N_k + 1}{n + K}$$

$N_k + 1$ → # train where label is k
 $n + K$ → # train

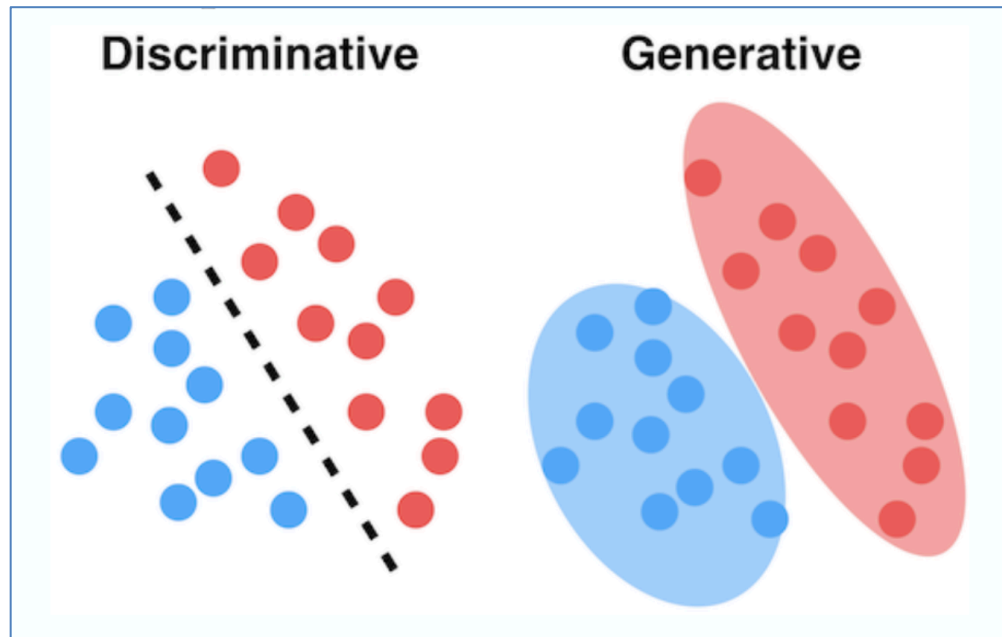
$$p(x_j=v | y=k) : \hat{\theta}_{j,v,k} = \frac{N_{j,v,k} + 1}{N_k + |f_j|}$$

$N_{j,v,k} + 1$ → # train where feature $j=v$ and label is k
 $N_k + |f_j|$ → # of vals for feature j

$$P(A|B) = \frac{P(A,B)}{P(B)}$$

Discriminative vs. Generative

- Regression: discriminative model → finds decision boundary
- Naïve Bayes: generative model → estimates probability distributions



Example with $K=2$, $p=1$

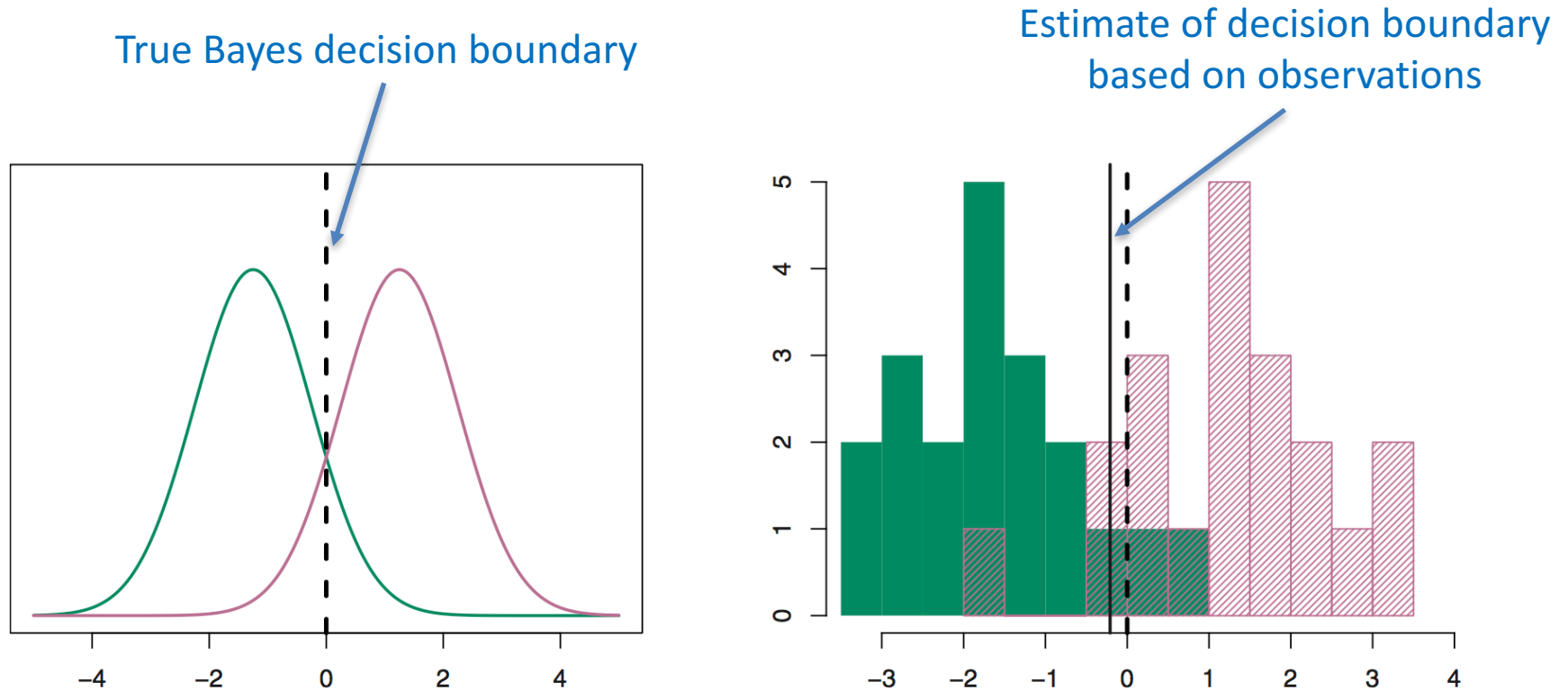


FIGURE 4.4. Left: Two one-dimensional normal density functions are shown. The dashed vertical line represents the Bayes decision boundary. Right: 20 observations were drawn from each of the two classes, and are shown as histograms.

Example with $K=3$, $p=2$

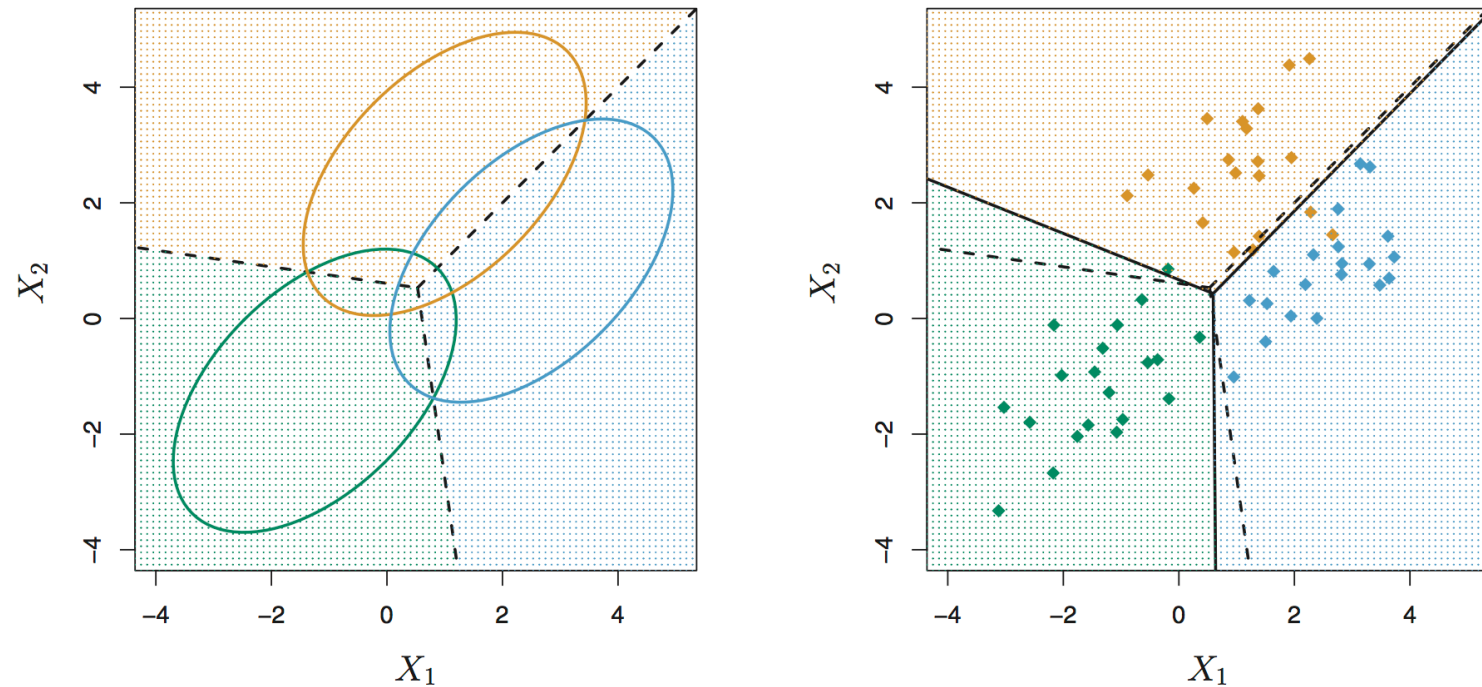
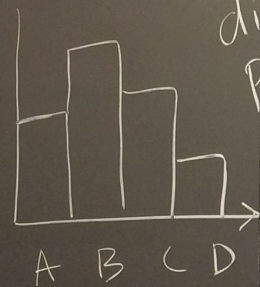


FIGURE 4.6. An example with three classes. The observations from each class are drawn from a multivariate Gaussian distribution with $p = 2$, with a class-specific mean vector and a common covariance matrix. Left: Ellipses that contain 95 % of the probability for each of the three classes are shown. The dashed lines are the Bayes decision boundaries. Right: 20 observations were generated from each class, and the corresponding LDA decision boundaries are indicated using solid black lines. The Bayes decision boundaries are once again shown as dashed lines.

Prob



discrete
prob
distribution

$$|f_j| = 4$$

density

Normal
Gaussian

"Bell
Curve"

$$p(x; | y = k)$$

$p=1$

$K=2$

$p=$

P

X	Y
0.5	1
0.75	1
1.2	2
0.3	1
1.7	2
0.2	2
0.9	2

Calcium

thyroid
issue?

$$\frac{p=1}{p(x|y=k) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{1}{2\sigma^2}(x-\mu_k)^2\right)}$$

μ_k : mean of ^{all} examples with class k

σ^2 : variance of ^{the} feature (same for all k)

$$\hat{\mu}_k = \frac{1}{N_k} \sum_{i: y_i=k} x_i$$

$$\hat{\mu}_1 = \frac{0.5 + 0.75 + 0.3}{3}$$

$$\hat{\mu}_2 = \frac{\dots\dots\dots}{4}$$

oid
ue?

$$\hat{\sigma}^2 = \frac{1}{n-K} \sum_{k=1}^K \sum_{i: y_i=k} (x_i - \hat{\mu}_k)^2$$

average
sample
variance

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For now: assume binary classification task

- Transactions that indicate credit card fraud
- Detecting which scans show tumors
- Prenatal test for Down's Syndrome
- Finding genes under natural selection
- Finding regions of the genome with high recombination rate ("hotspots")

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In all these examples, we are trying to find unusual items (“needle in a haystack”) -- we call these *positives*

- true negative
 - TN high!
 - true class
 - false negative
 - FN
 - "miss"
 - want low!
 - Type II error

	<u>Pred</u>		
<u>neg</u>	70	20	90
<u>pos</u>	5	18	

- false positive
 - FP
 - "false alarm"
 - Type I error
 - want low, but okay sometimes
 - true positive
 - want high!
 - TP

Precision:

$$\frac{TP}{FP+TP}$$
 } what fraction of flagged examples are true positives?

$$= \frac{18}{20+18} \approx \boxed{47\%}$$

→ difficult to be high here
 but that's what we want

recall

$$\frac{TP}{FN+TP}$$

- wa

$\bar{P} =$

recall

$$\frac{TP}{FN + TP} = \frac{18}{5 + 18}$$

$$\approx \boxed{.78}$$

- want high

$$\vec{b} = (X^T X)^{-1} X^T y$$

$$\begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$