

CS 66: Machine Learning

Prof. Sara Mathieson

Spring 2019



Admin

- **EVERYONE**: sign in (separate sheets for registered and waitlist)
- **Waitlist**: come to either lab (1:15pm or 3pm)
- **Registered**: must come to your assigned lab section unless you have found someone to switch with you (email me ASAP if that's the case)
- We are looking for 1 person to switch from B to A

Outline for January 23

- Welcome + what is Machine Learning (ML)?
- Examples of ML
- Syllabus highlights
- ML terminology
- Notation for this class
- First algorithm: K-nearest neighbors

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Discuss with a Partner

- Introduce yourselves
- Come up with your own definition of “Machine Learning”
- How is Machine Learning different from or similar to:
 - Statistics
 - Data mining
 - Psychology of learning

What is Machine Learning?

- “Machine Learning is the study of methods for programming computers to learn.”

-Tom Dietterich

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-Tom Dietterich

- “Machine Learning seeks to answer the question: ‘How can we build computer systems that automatically improve with experience, and what are the fundamental laws that govern all learning processes?’ ”

-Tom Mitchell

Why would we want ML?

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1) No human experts

Example: predicting failure points for new machines

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Example: predicting the stock market

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2) Human experts cannot explain expertise

Example: cannot explain exactly what a handwritten “2” looks like

3) Phenomena change rapidly

Example: predicting the stock market

4) Customization for each user

Example: program that adapts to each user’s speech

ML and related fields

- **Statistics:** understanding phenomenon that generated the data

ML and related fields

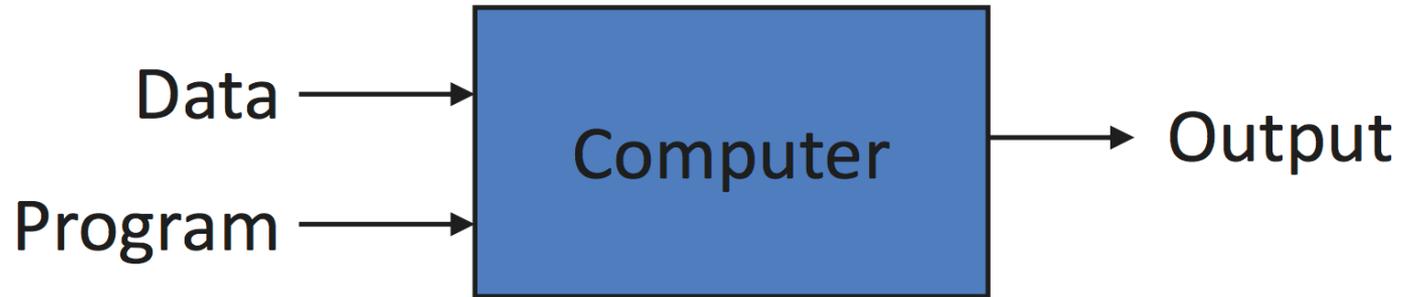
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- **Data Mining:** find patterns in data that are understandable to humans

ML and related fields

- **Statistics:** understanding phenomenon that generated the data
- **Data Mining:** find patterns in data that are understandable to humans
- **Psychology of learning:** understand the mechanisms behind how humans learn

One more definition of ML

Traditional Programming

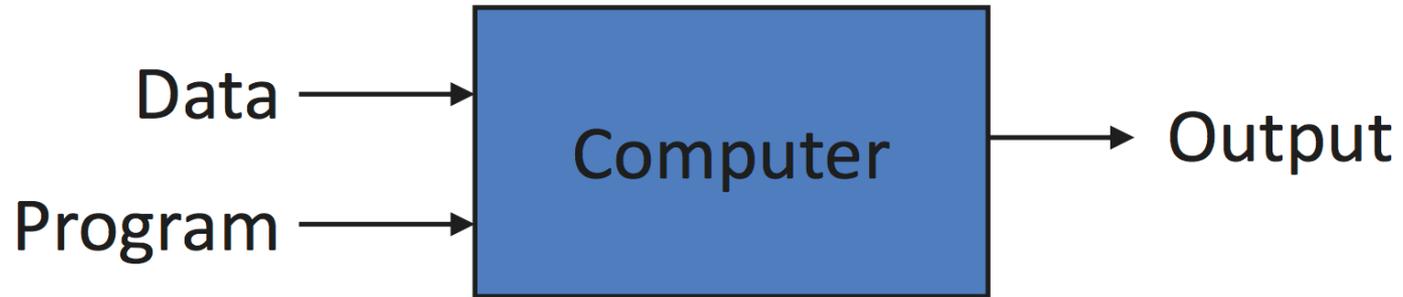


Machine Learning



One more definition of ML

Traditional Programming



Machine Learning



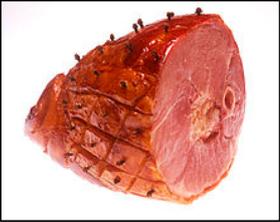
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Classic examples of ML

- Email filtering (spam vs. not-spam)



<p>From: cheapsales@buystufffromme.com To: ang@cs.stanford.edu Subject: Buy now!</p> <p>Deal of the week! Buy now! Rolex w4tchs - \$100 <u>Medicine</u> (any kind) - \$50 Also low cost MORGages available.</p>	<p>From: Alfred Ng To: ang@cs.stanford.edu Subject: Christmas dates?</p> <p>Hey Andrew, Was talking to Mom about plans for Xmas. When do you get off work. Meet Dec 22? Alf</p>
	

Classic examples of ML

- Email filtering (spam vs. not-spam)

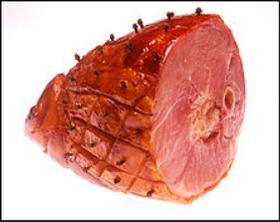
From: cheapsales@buystufffromme.com
To: ang@cs.stanford.edu
Subject: Buy now!

Deal of the week! Buy now!
Rolex w4tchs - \$100
Medicine (any kind) - \$50
Also low cost M0rgages available.



From: Alfred Ng
To: ang@cs.stanford.edu
Subject: Christmas dates?

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MR. JOHN JONES
1645 DUNDAS ST. W, APT. 27
TORONTO, ON M6K 1V2

DATE 20061201
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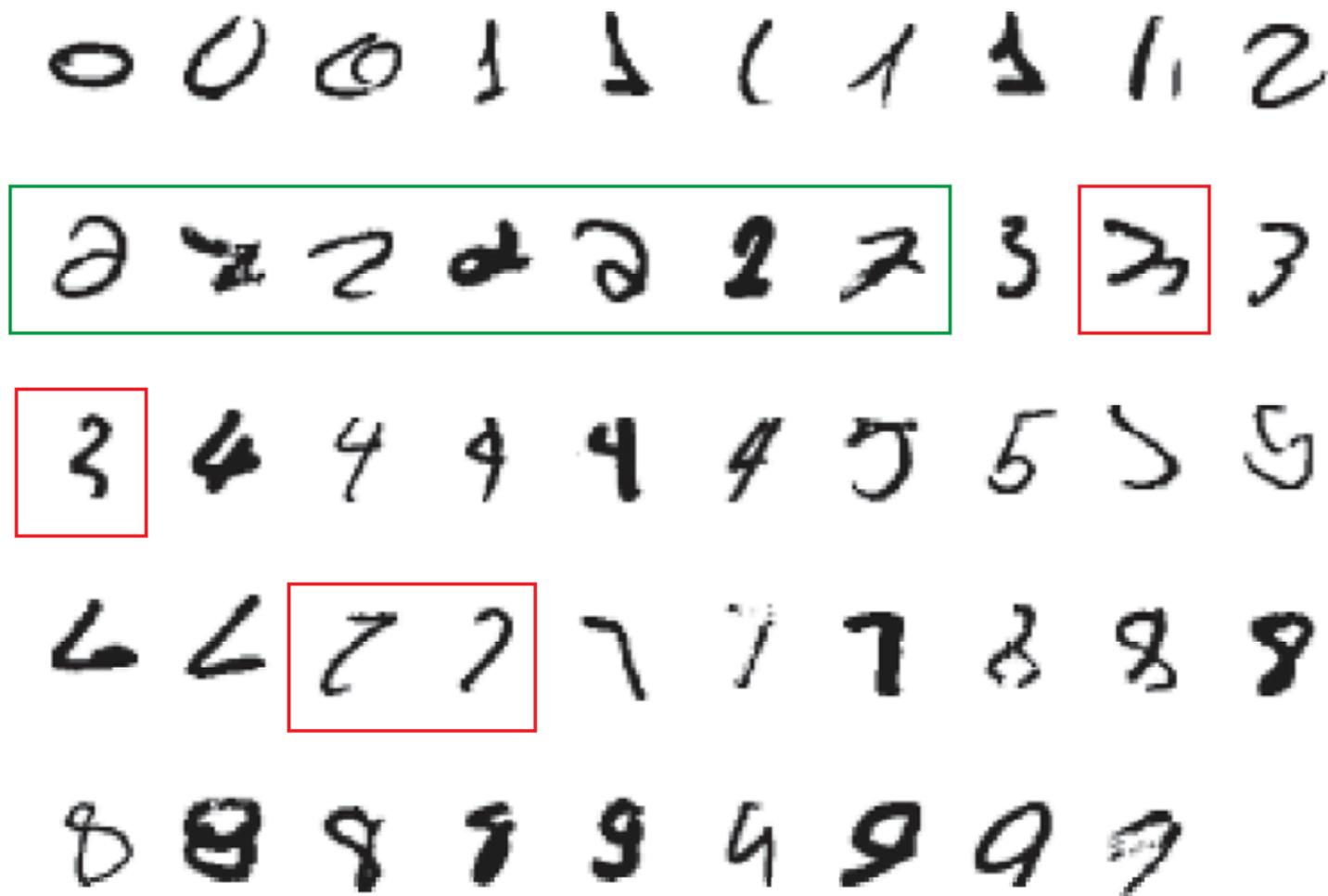
FIRST BANK OF WIKI
Victoria Main Branch
1425 James St., P.O. Box 4001
Victoria (B.C.) V8X 3X4

MEMO Donation John Jones MP

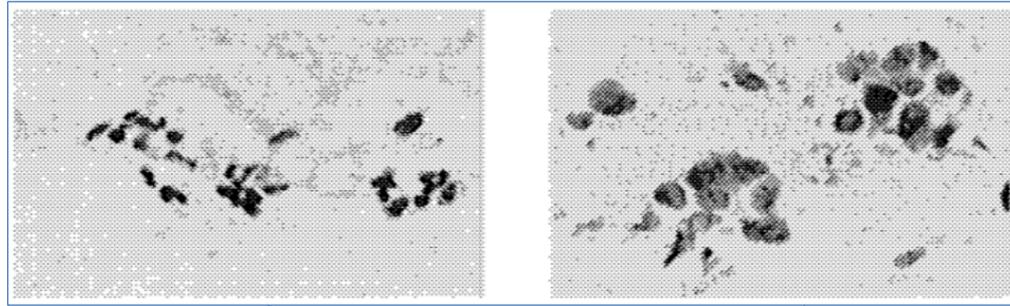
⑈ 243 ⑈ ⑆ 00005 ⑆ 123 ⑆ 123 ⑆ 456 ⑆ 7 ⑈

- Handwriting recognition (digits in a check)

A classic example of a task that requires machine learning:
It is very hard to say what makes a 2



Classic examples of ML



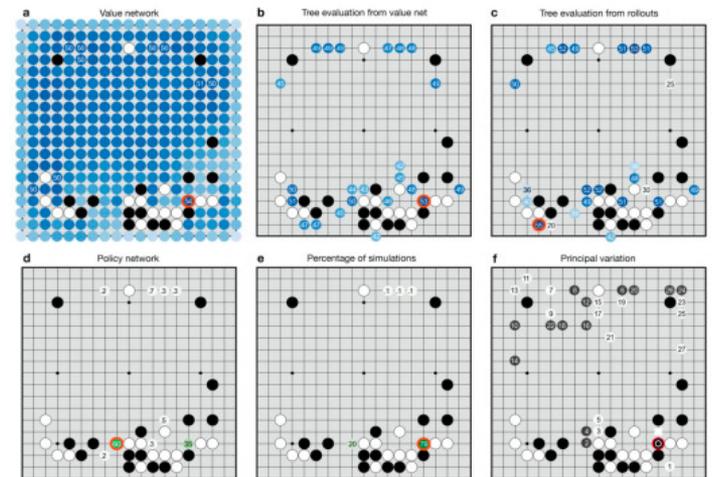
- Tumor detection (benign vs. malignant)

Modern examples of ML



Self-driving cars are in our present and future

AlphaGo: plays humans never thought of



Modern examples of ML

- Speech-to-text
- Machine translation
- Image caption generation
- Image generation from caption
-

Modern examples of ML

Edges to Photo



input

output

- Algorithms that learn how to create

BW to Color



input

output

[Image-to-Image Translation with Conditional Adversarial Nets \(Nov 2016\)](#)

Outline for January 23

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<https://www.cs.swarthmore.edu/~smathieson/teaching/s19/>

- ML terminology

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Learning Goals

- First part of the semester: focus on understanding and implementing algorithms

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- Language: Python3, will use numpy/scipy throughout

Topics (tentative)

- ML terminology and notation
- K-nearest neighbors
- Decision Trees
- Linear regression
- Logistic regression
- Naïve Bayes
- Ensemble methods
- Support vector machines
- Unsupervised learning
- Dimensionality reduction
- Clustering
- Neural networks
- CNNs
- GANs
- Gaussian mixture models
- Special topics in deep learning
- ML and ethics

Different Backgrounds

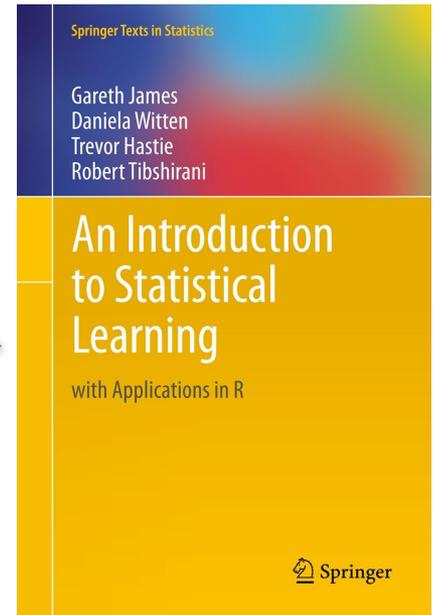
- Prerequisite: CS35
- CS66 could be first or last upper-level course
- May or may not have linear algebra, statistics, probability, etc
- May or may not have taken AI, computer vision, bioinformatics, NLP, etc

There will be math!

- Modern machine learning relies heavily on statistics and probability
- Our textbook is more stats-oriented, but we will not be coding in R
- Supplementary readings with CS focus

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An Introduction to Statistical Learning

with Applications in R

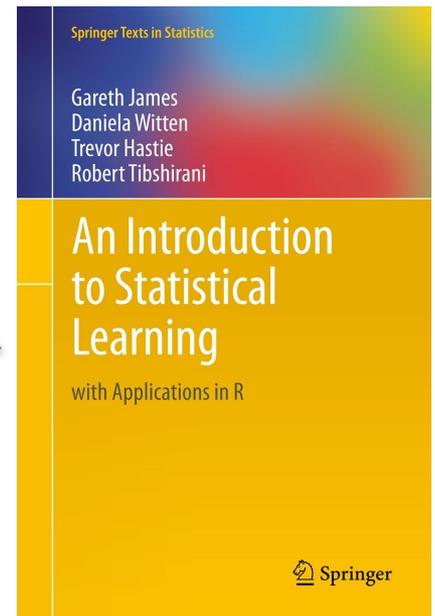
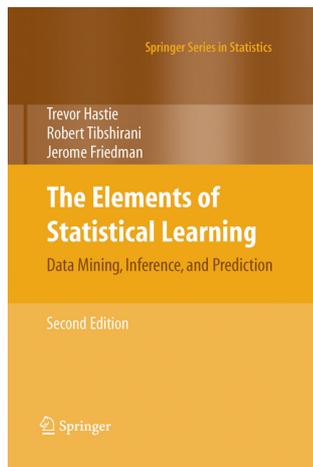
Gareth James, Daniela Witten, Trevor Hastie and Robert Tibshirani

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THE ELEMENTS OF STATISTICAL LEARNING
Trevor Hastie, Robert Tibshirani, and Jerome Friedman

Graduate level



An Introduction to Statistical Learning

with Applications in R

Gareth James, Daniela Witten, Trevor Hastie and Robert Tibshirani

Course Components

- Labs (roughly 8-9 total): 35%
- Midterms (2 in-lab, week 6 and week 13): 40%
(20% each)
- Final project: 15% (includes an oral presentation and “lab notebook”)
- Participation: 10%

My Expectations

- Come to class (M/W/F) and lab (W), and actively participate during both
 - Email me if you will be absent from class
 - If you are sick, do not come to class!
- Complete the weekly reading *before* lab (except this week)
- Come to office hours (Mon. 12:30-2pm, Fri. 1-3pm)
 - Occasional meetings outside of office hours are okay (keep the class size in mind)
- Post questions on Piazza

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WEEK	DAY	ANNOUNCEMENTS	TOPIC & READING	LABS
1	Jan 21	MLK Day - NO CLASS	<p>Introduction to Machine Learning</p> <ul style="list-style-type: none"> • Machine learning terminology • Notation • K-nearest neighbors 	<p>Lab 1: K-nearest neighbors</p>
	Jan 23		<p>Reading:</p> <ul style="list-style-type: none"> • Machine Learning by Tom Dietterich in <i>Nature Encyclopedia of Cognitive Science</i> (skim Sections 4-7) • ISL: Sections 2.1, 2.2 (focus on 2.1 and pg. 39-42) • (optional) ISL: Chapter 1 • (optional) The Discipline of Machine Learning by Tom Mitchell 	
	Jan 25			

Syllabus Highlights

(Note: you are responsible for reading the entire syllabus on the course webpage)

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6. Email: allow 24 hours for a response (more during weekends)
7. Piazza: should be used for all content/logistics questions

Participation

What counts as participation?

- Asking and answering questions in class (very important!)
 - Raise your hand (because some people are more/less comfortable shouting out answers)
 - Will call on groups, but only after giving you a few minutes to think out loud in pairs

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Sometimes participation goes too far...

- Try to avoid dominating class discussion, office hours, Piazza, pair-programming, etc

Academic Integrity

Discussing ideas and approaches to problems with others on a general level is fine (in fact, we encourage you to discuss general strategies with each other), but you should never read anyone else's code or let anyone else read your code.

- No code from online
- No code from students who took this course previously

Class Deans



Karen Henry '87

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✉ khenry1@swarthmore.edu

☎ (610) 328-8169

📍 Office: Parrish 130

[Profile >](#)



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☎ (610) 328-7360

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Dion Lewis

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Black Cultural Center

Black Cultural Center

✉ dlewis1@swarthmore.edu

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📍 Black Cultural Center Main

📍 Parrish Hall 122

[Profile >](#)



Michelle D. Ray

ASSISTANT DEAN/SENIOR CLASS, DIRECTOR OF CASE MANAGEMENT, DIRECTOR OF THE DIVERSITY PEER ADVISORS

Dean's Office

✉ mray2@swarthmore.edu

☎ (610) 690-5299

📍 Parrish Hall 116

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Disability Services

<https://www.swarthmore.edu/academic-advising-support/welcome-to-student-disability-services>

Registering with the Student Disability Service

Please contact the Student Disability Services staff at studentdisabilityservices@swarthmore.edu, call Monica Vance at 610-328-7358, or Jenna Rose at 610-690-5538 to arrange an intake appointment. We are happy to hold initial appointments for incoming students by phone. If at all possible, please submit documentation of your disability in advance so that we can review it prior to talking with you. We recommend that you contact us as early as possible since some accommodations (e.g., electronic books, interpreters, etc.) can take a several weeks to arrange. We want to be sure that your needs are met in time for classes.

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Machine learning terminology

- One common style of machine learning is *classification*
- Goal: separate examples into two or more *classes* or *categories* (*discrete* setting)

Example: the classic bagel v. dog challenge

How can we
distinguish
between similar
objects?



Machine learning terminology

- Another common ML task is *regression*
- In this case the output or *response variable* is *continuous*

Machine learning terminology

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- In this case the output or *response variable* is *continuous*

Example: modeling **house price** as a function of **size, location, year built**, etc

Machine learning terminology

- *Supervised learning*: we have information about the output or response variable
 - (can be easier for the computer to learn the function between input and output)
- *Unsupervised learning*: data is unlabeled (no output/class information)
 - Note: there may not be an output to learn

Machine learning terminology

- *Training*: usually involves the program learning from many *examples* (in the supervised setting we know the “answer” or *label* and are using this to learn)
- *Testing*: program predicts output/label for new examples without using their labels

Machine learning terminology

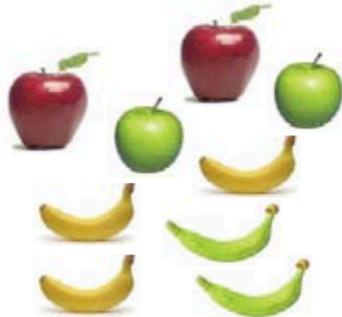
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Caveat: not all ML problems decompose into training and testing!

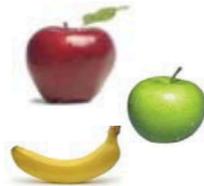
Learning System

- Learning is about *generalizing* from training data
- What does this *assume* about training and test set?

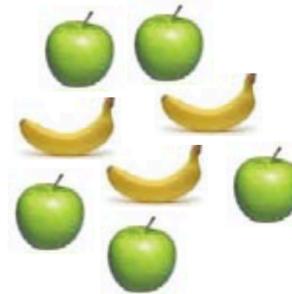
Training data



Test set



Training data



Test set

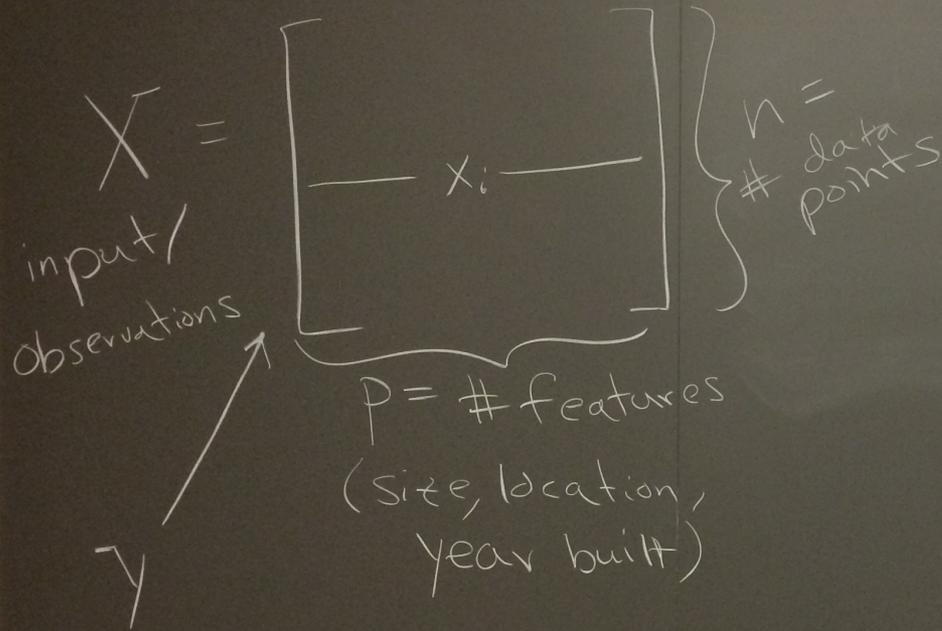


Not always the case, but we'll often assume it is!

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ML Notation



x = representative example

X_{train} = training data (75-80%)

X_{test} = test data (20-25%)

S-80970)

25970)

$y = \text{label/output/class}$

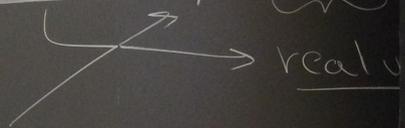
$l = \#$

discrete

$y \in \{0, 1, 2, \dots, l-1\}$
↑
in

$$y = \begin{bmatrix} 0 \\ \vdots \\ 0 \\ \vdots \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

continuous: $y \in \mathbb{R}^n$



Example: house price
price + Δ in

example

$$y = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

truth

$$\hat{y} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 1 \end{bmatrix}$$

prediction

$$\text{accuracy} = \frac{1}{5} (1 + 0 + 1 + 1 + 0)$$
$$= \frac{3}{5}$$