



CS 68: BIOINFORMATICS

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Swarthmore College
Spring 2018



Outline: Feb 19

- Notes on Lab 2
- Phylogenetic Trees
- UPGMA algorithm
- Ultrametrics

Notes:

- Office hours today: 3-5pm
- No office hours on Wednesday, moved to Tuesday 1-3pm
- Lab this week: practice midterm
- No class on Friday
- Reading posted (Durbin Chap. 7)

Lab 2 Notes

Additional test case

```
>read1
AZBCDFZR
>read2
ZRTTBCFRTAZ
>read3
AZCDFRZTTX
```

```
-----
Welcome to the de Bruijn graph assembler
-----
```

```
Creating de Bruijn graph with k=3...DONE
```

```
Display text version of graph (y/n): y
```

```
Nodes: AZ,ZB,BC,CD,DF,FZ,ZR,RT,TT,TB,CF,FR,TA,ZC,RZ,ZT,TX
```

```
Edges:
```

```
AZ: ['ZB', 'ZC']
```

```
ZB: ['BC']
```

```
BC: ['CD', 'CF']
```

```
CD: ['DF', 'DF']
```

```
DF: ['FZ', 'FR']
```

```
FZ: ['ZR']
```

```
ZR: ['RT']
```

```
RT: ['TT', 'TA']
```

```
TT: ['TB', 'TX']
```

```
TB: ['BC']
```

```
CF: ['FR']
```

```
FR: ['RT', 'RZ']
```

```
TA: ['AZ']
```

```
ZC: ['CD']
```

```
RZ: ['ZT']
```

```
ZT: ['TT']
```

```
Write graph visualization to file (y/n): y
```

```
Enter filename prefix: test4
```

```
Determine whether graph is Eulerian (y/n): y
```

```
Graph Eulerian? True
```

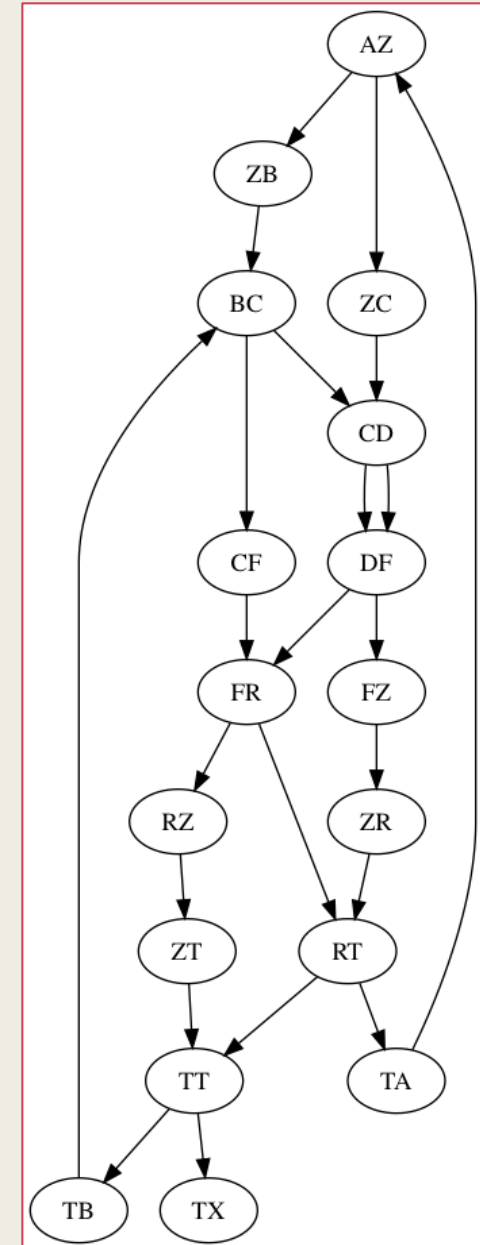
```
Traverse graph and find contigs (y/n): y
```

```
Write contigs to file (y/n): test4.fasta
```

```
Starting path 1 / 1 from AZ:
```

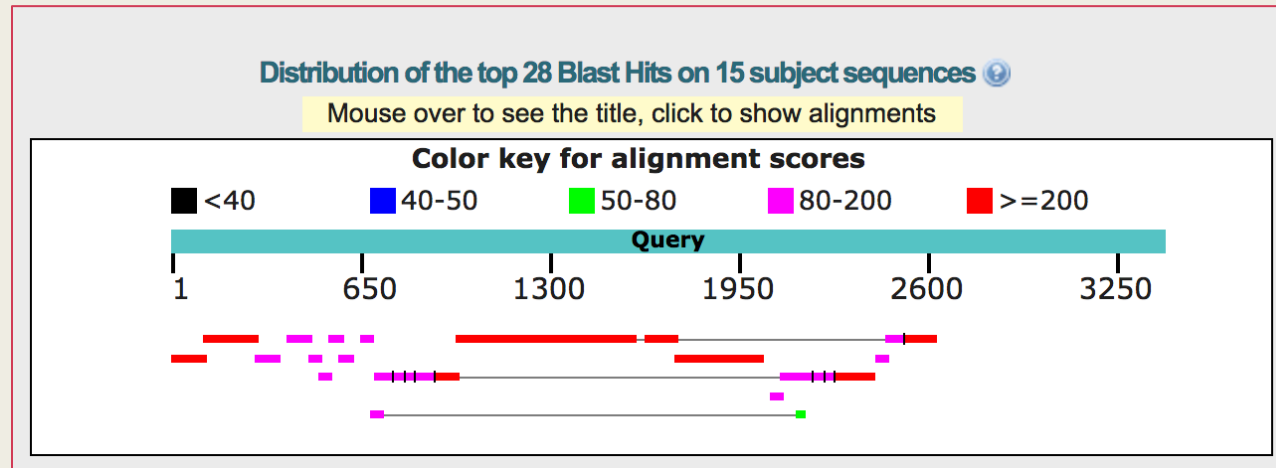
```
>contig_0
```

```
AZCDFRZTTBCFRTAZBCDFZRZTTX
```

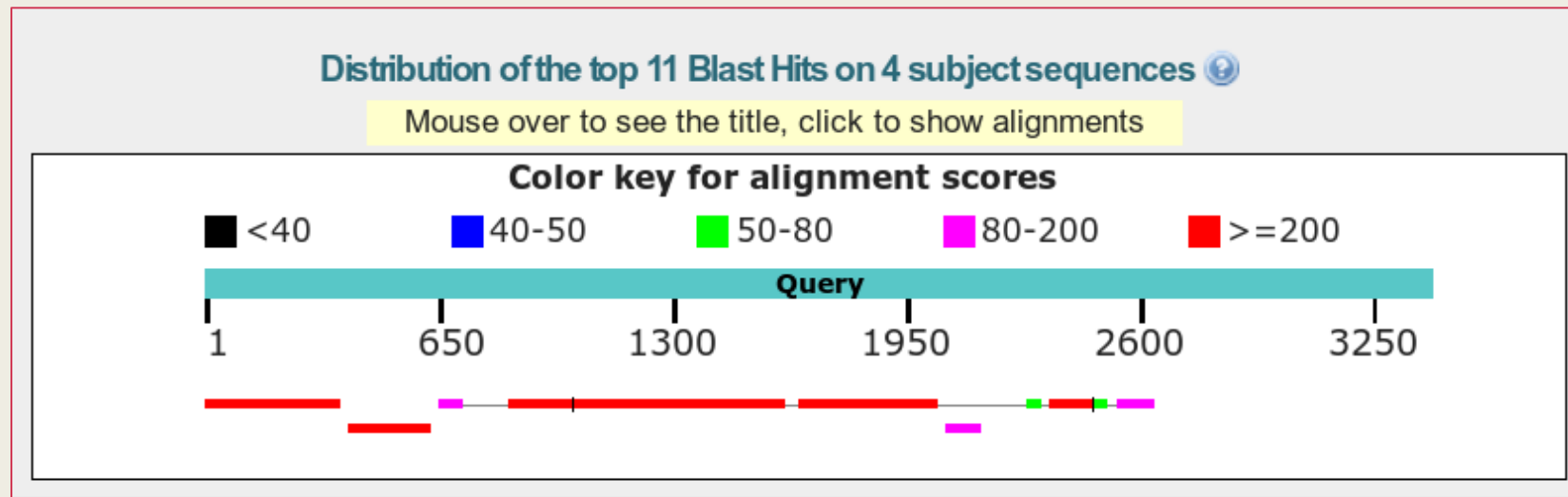


Genome X examples

$k=12$



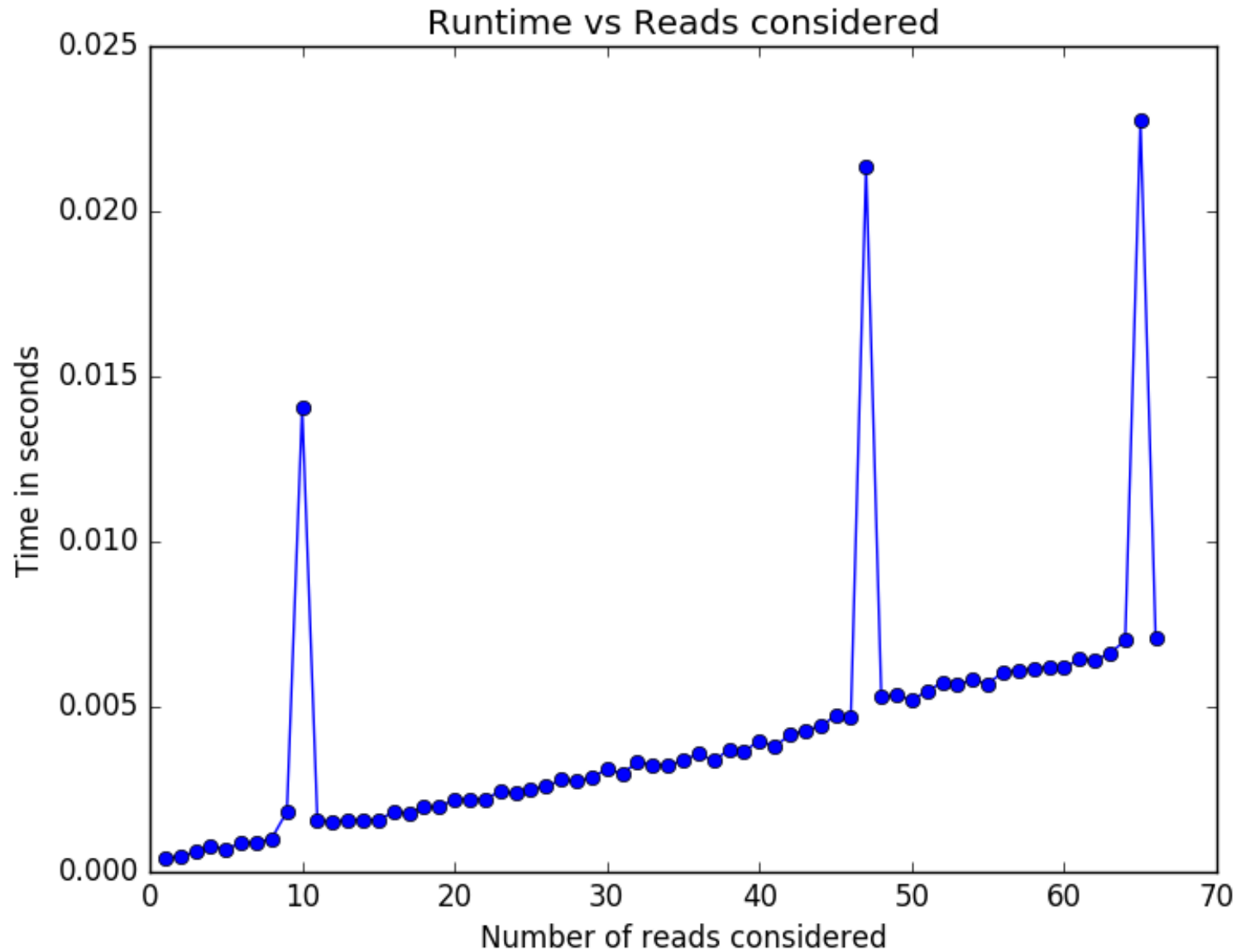
$k=15$



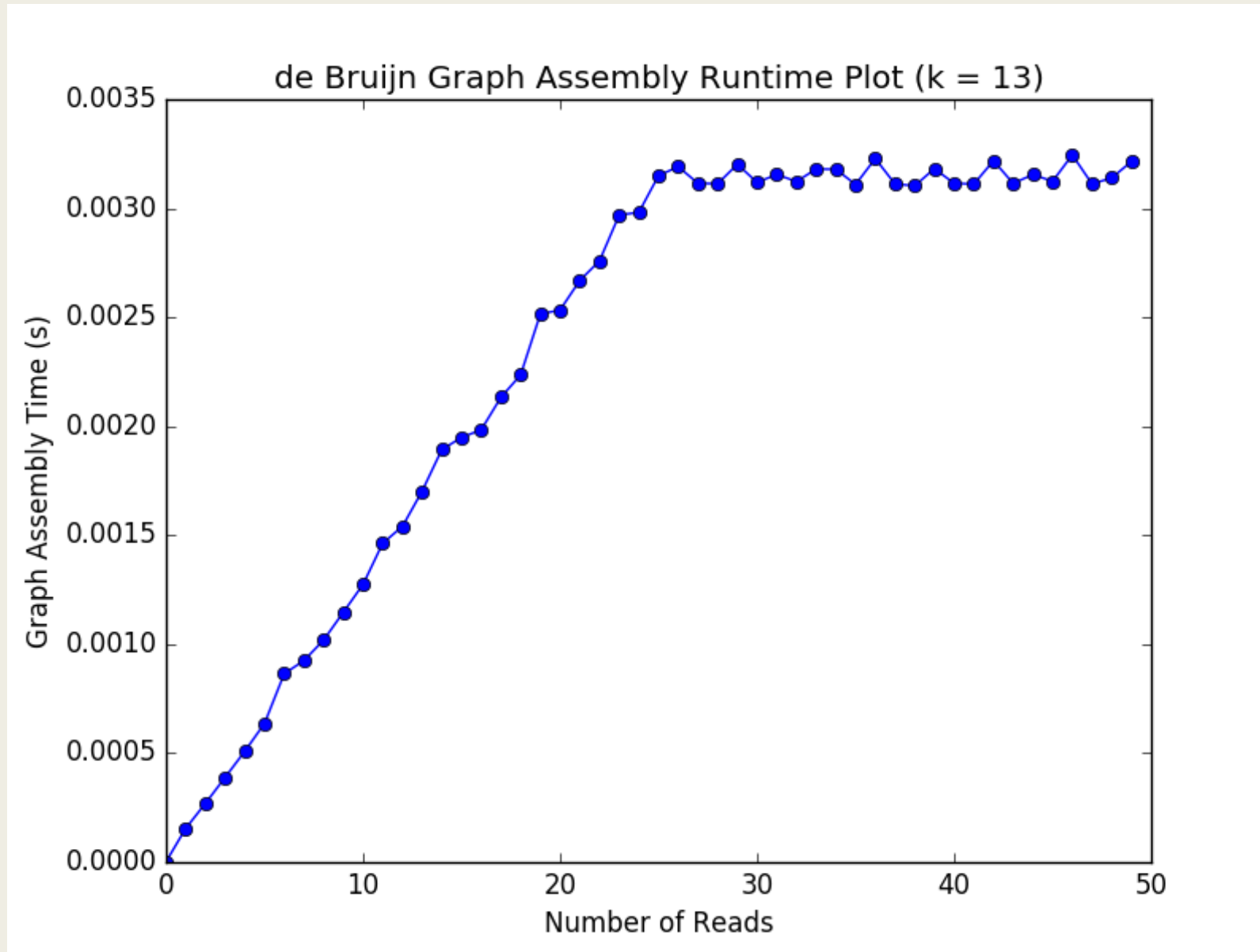
Lab 2: genome X, $k=15$

- Balance between low and high k
- If k is too small, will end up with overlaps that are not truly in the reads
- Graph becomes too connected and coverage differences create many non-balanced nodes
- If k is too large, graph becomes very disconnected and we end up building back only the reads

Runtime plot: Daniel and Sayed



Runtime plot: Nathan and Tyler



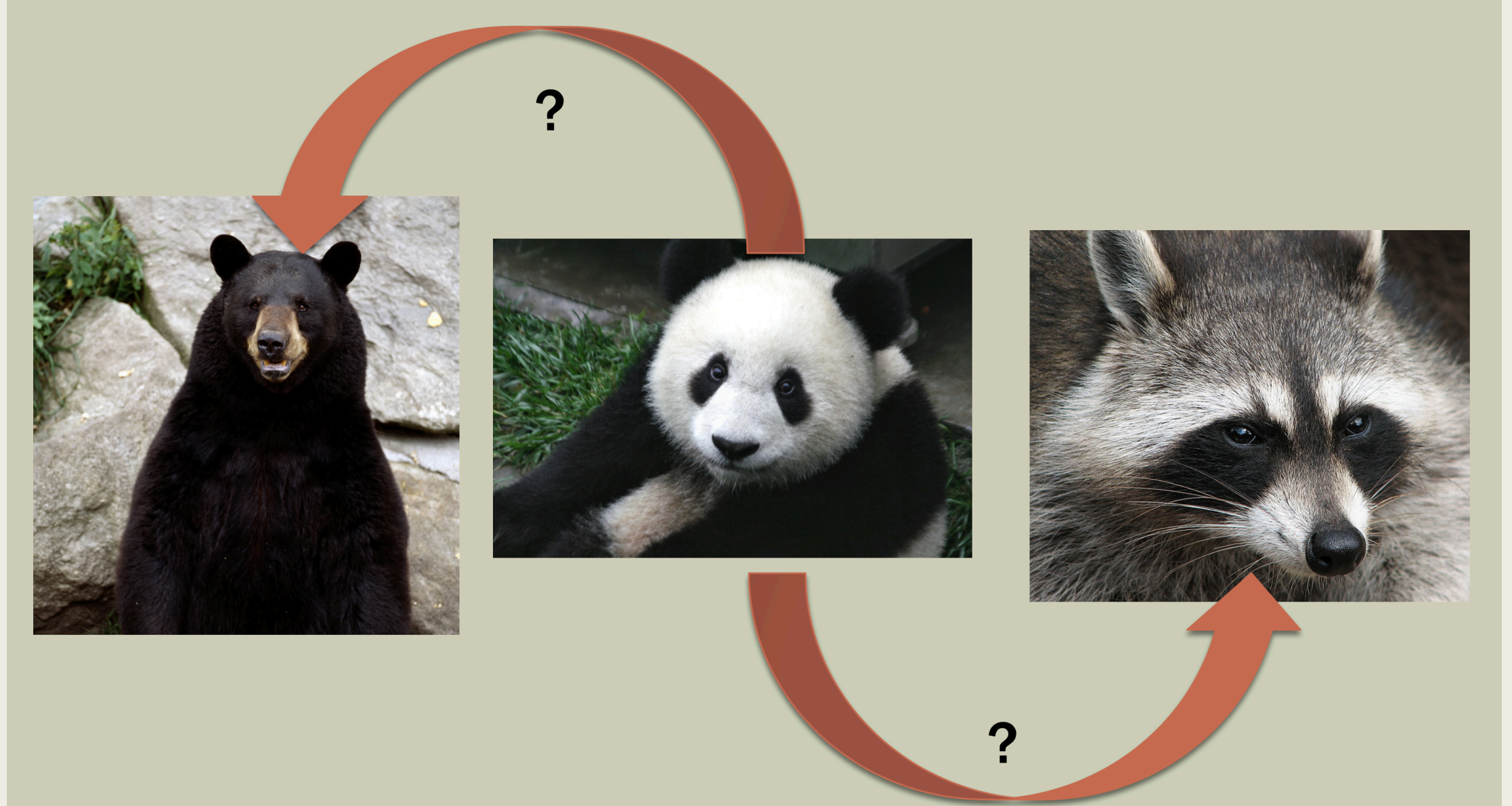
Phylogenetic Trees: UPGMA

(Unweighted Pair Group Method with
Arithmetic mean)

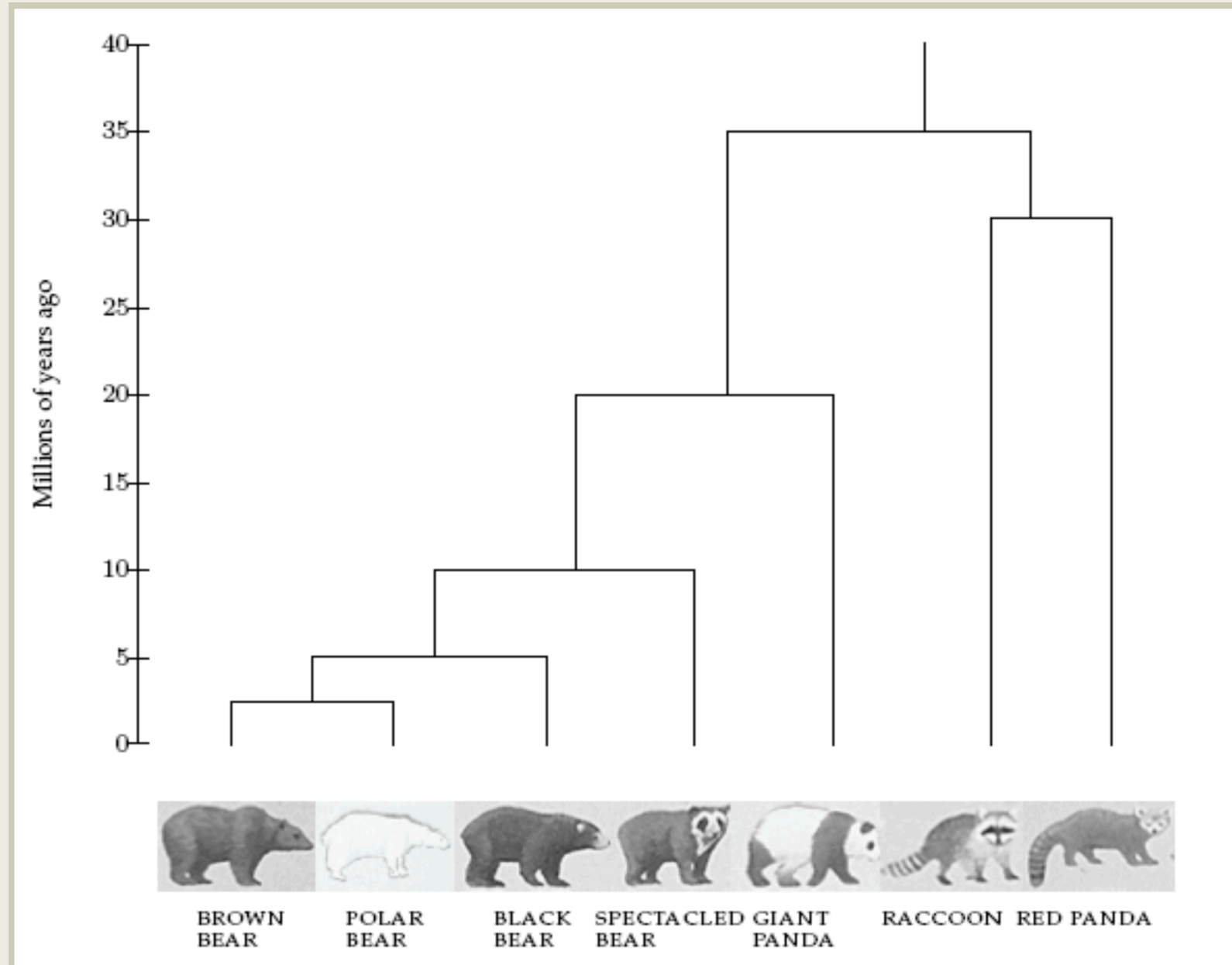
Phylogenetic trees

- **Definition:** diagram of inferred evolutionary relationships between samples (species, genes, individuals, etc)
- **Input:** usually genetic data, although it could be from the fossil record. Preprocessing usually involves alignment (either pairwise or multiple sequence). Then process the alignments to obtain the number of pairwise differences or another form of “dissimilarity”
- **Output:** tree structure PLUS branch lengths which represent time
- **We can learn:** evolutionary history! Sequence of speciation events, function and evolution of common traits and genes, biology of common ancestors, tempo and mode of mutation, natural selection, recombination, migration, population size changes

Great Panda Mystery



Phylogenetic tree of bears and raccoons



Recap + extensions (discuss with a partner)

- 1) In phylogenetic trees, observed sequences usually exist at the: (a) root of the tree, (b) internal nodes of the tree, (c) leaves of the tree, (d) all of the above
- 2) Why do we make the assumption that alleles at each site can be encoded as 0's and 1's?
- 3) Is the reference sequence always the ancestral sequence?

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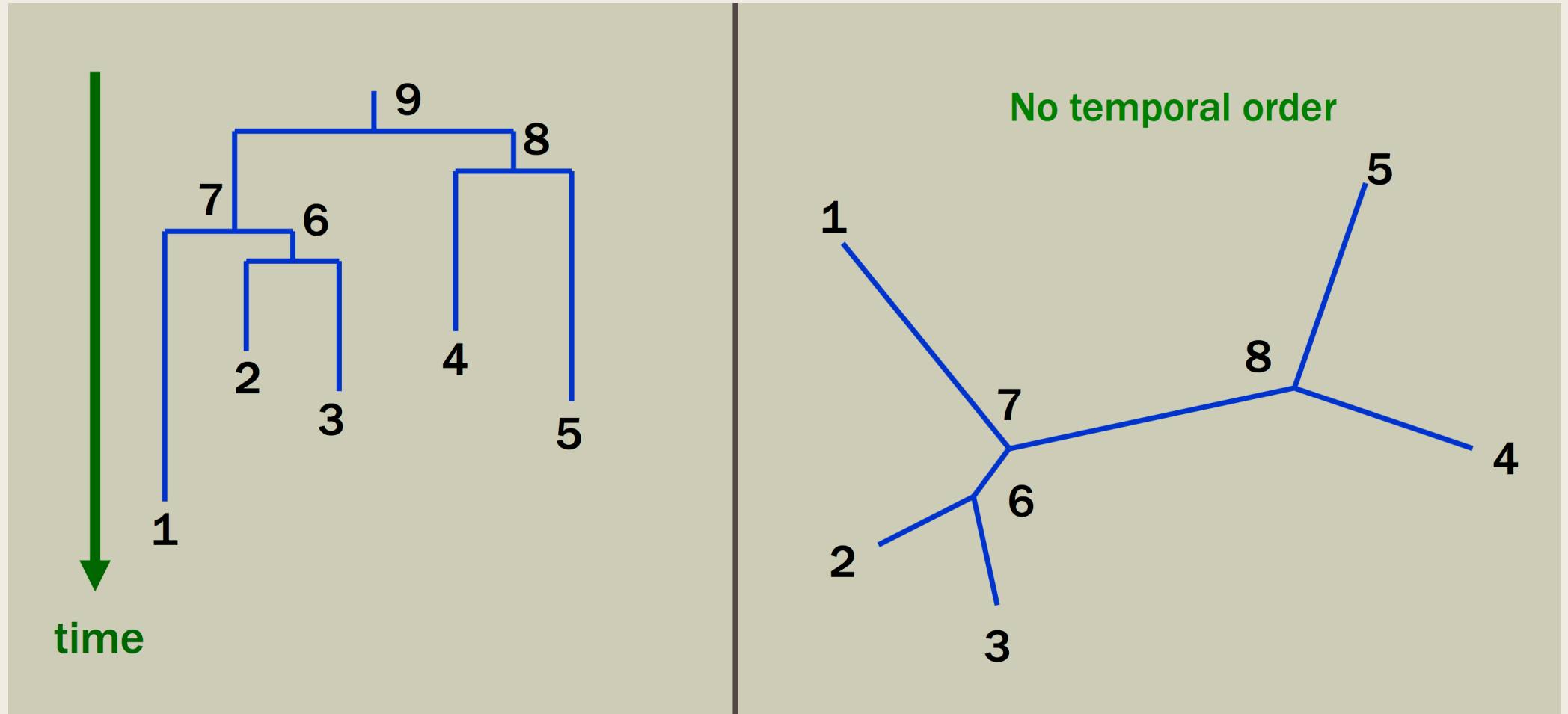
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Answer: multiple mutations at the same site are very rare (most sites are therefore biallelic, not triallelic)

- 3) Is the reference sequence always the ancestral sequence?

Answer: No! usually not. The reference happened to be sequenced first. Most of the time we don't know the ancestral sequence, but phylogenetic trees can help us reconstruct it.

Rooted vs. unrooted trees



Example from last time

- Record pairwise differences (which could be obtained from a pairwise sequence alignment)
- We will use this dissimilarity map as input to our first phylogenetic tree algorithm

δ	A	B	C	D	E
A	0	1	3	6	6
B		0	2	5	5
C			0	5	5
D				0	2
E					0

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B		0	2	5	5
C			0	5	5
D				0	2
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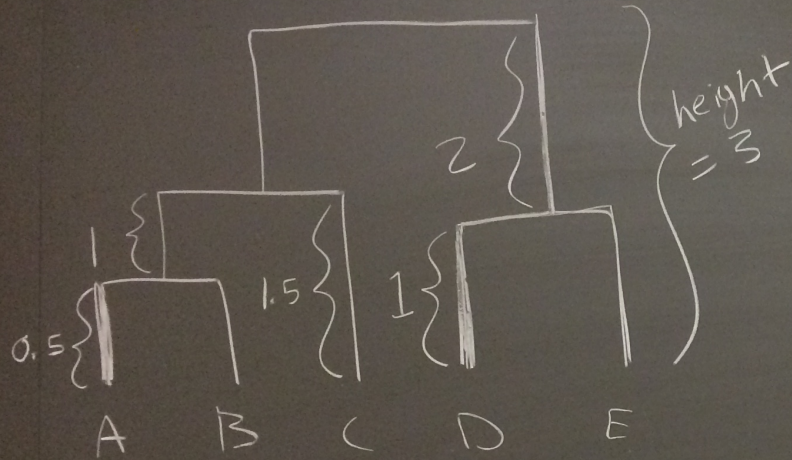
find
min +

merge

$\{A\}$ + $\{B\}$

0.5

"Guess" tree, example of the type of output we want



① $\delta(x, x) = 0$

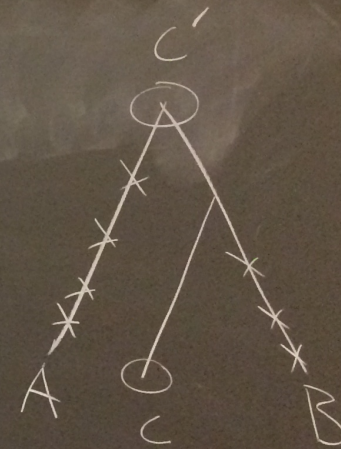
② $\delta(x, y) = \delta(y, x)$

(no triangle inequality)

δ'	A	B	C	D	E
A	0	1	3	6	6
B		0	3	6	6
C			0	6	6
D				0	2
E					0

"induced" map

$X = \{A, B, C, D, E\}$



goal: minimize the difference
between δ & δ'
 ↑ ↑
 (original) (induced
 tree
 metric)

$$J(\delta, \delta') = \sum_{\substack{(i,j) \in X \\ i \neq j}} [\delta(i,j) - \delta'(i,j)]^2$$

(NP-complete)

UPGMA

initialization

① each sample $x \in X$ starts
in its own cluster C_x

② Δ cluster distance matrix
& it starts out as δ

update

① find minimum in Δ
(non-zero) & merge
 C_i & C_j

$$\textcircled{2} \Delta(C_i \cup C_j, C_k) = \frac{|C_i|}{|C_i| + |C_j|} \Delta(C_i, C_k) + \frac{|C_j|}{|C_i| + |C_j|} \Delta(C_j, C_k)$$

$$\Delta(C_A \cup C_B, C_c) = \frac{1}{2} \cdot 3 + \frac{1}{2} \cdot 2 = 2.5$$

Δ	$\{A, B\}$	$\{C\}$	$\{D\}$	$\{E\}$
$\{A, B\}$	0	2.5		
$\{C\}$		0	5	5
$\{D\}$			0	2
$\{E\}$				0

