

# **CSC 212**

# **PROGRAMMING WITH**

# **DATA STRUCTURES**

**SPRING 2016**

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**SMITH COLLEGE**

# CLASS 11: MARCH 1

## OUTLINE

- Recap MSA + pair programming
- Debrief Homework 4
- Handling exceptions (Lab 5)
- Casting, Static, Iterators revisited
- Built-in data structures
- Begin 4<sup>rd</sup> data structure: Queues
- Reminder: **.equals()** for strings

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- **Solutions**

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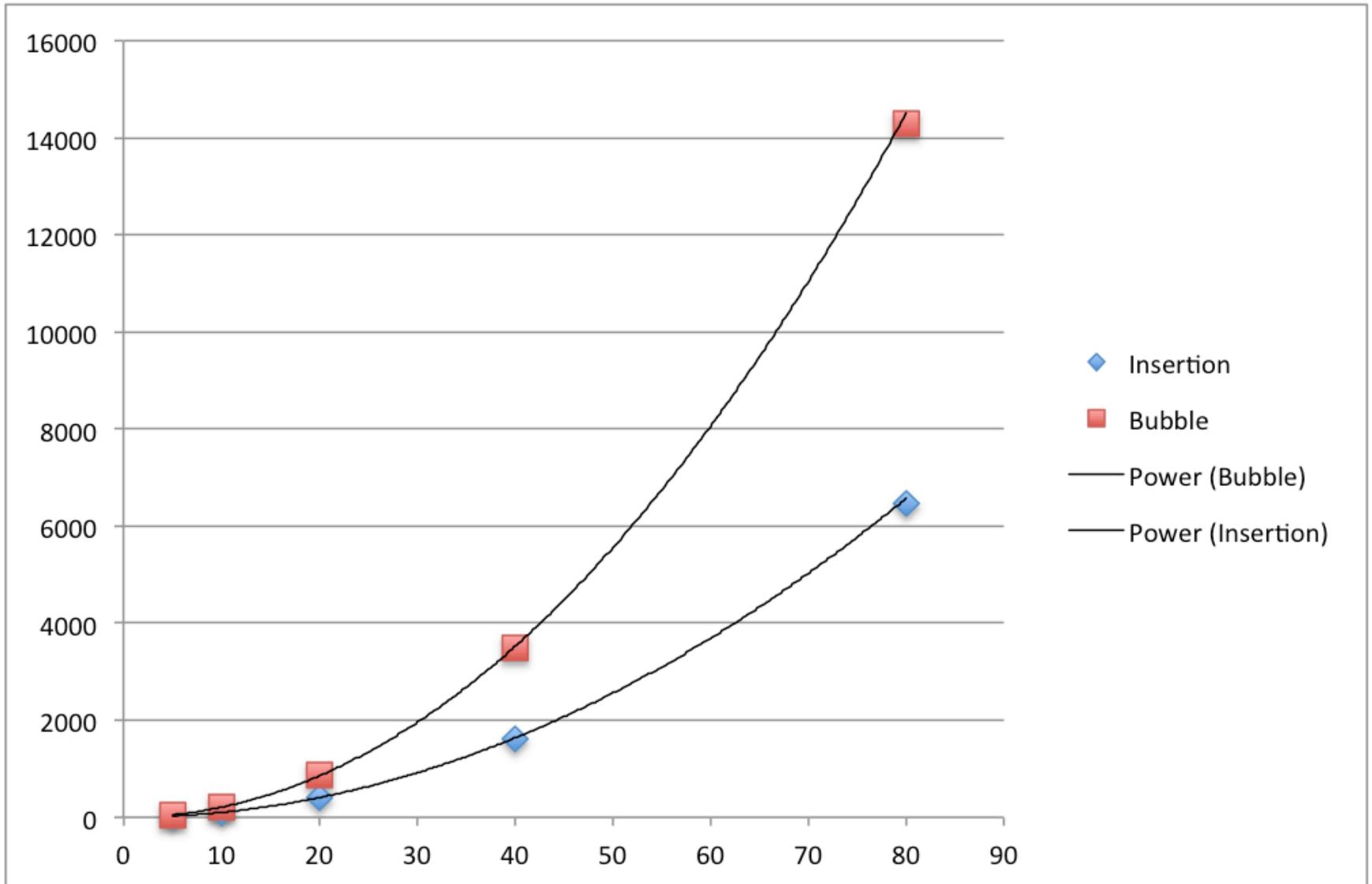
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- **Did I miss a prereq?**
- **More emphasis on syntax and foundational material**
- **Solutions**
- **Translating theory into code**

# WHAT YOU SAID ABOUT IMPROVING LEARNING

- **Start homework earlier (a bit each day)**
- **Read the textbooks**
- **Read Javadocs**
- **Ask more questions in class**
- **Go to office hours and TA hours**
- **Revisit labs, homeworks, and lectures**
- **Stack overflow**
- **Collaborate with classmates**
- **Piazza**

**I would add: use pencil and paper more**

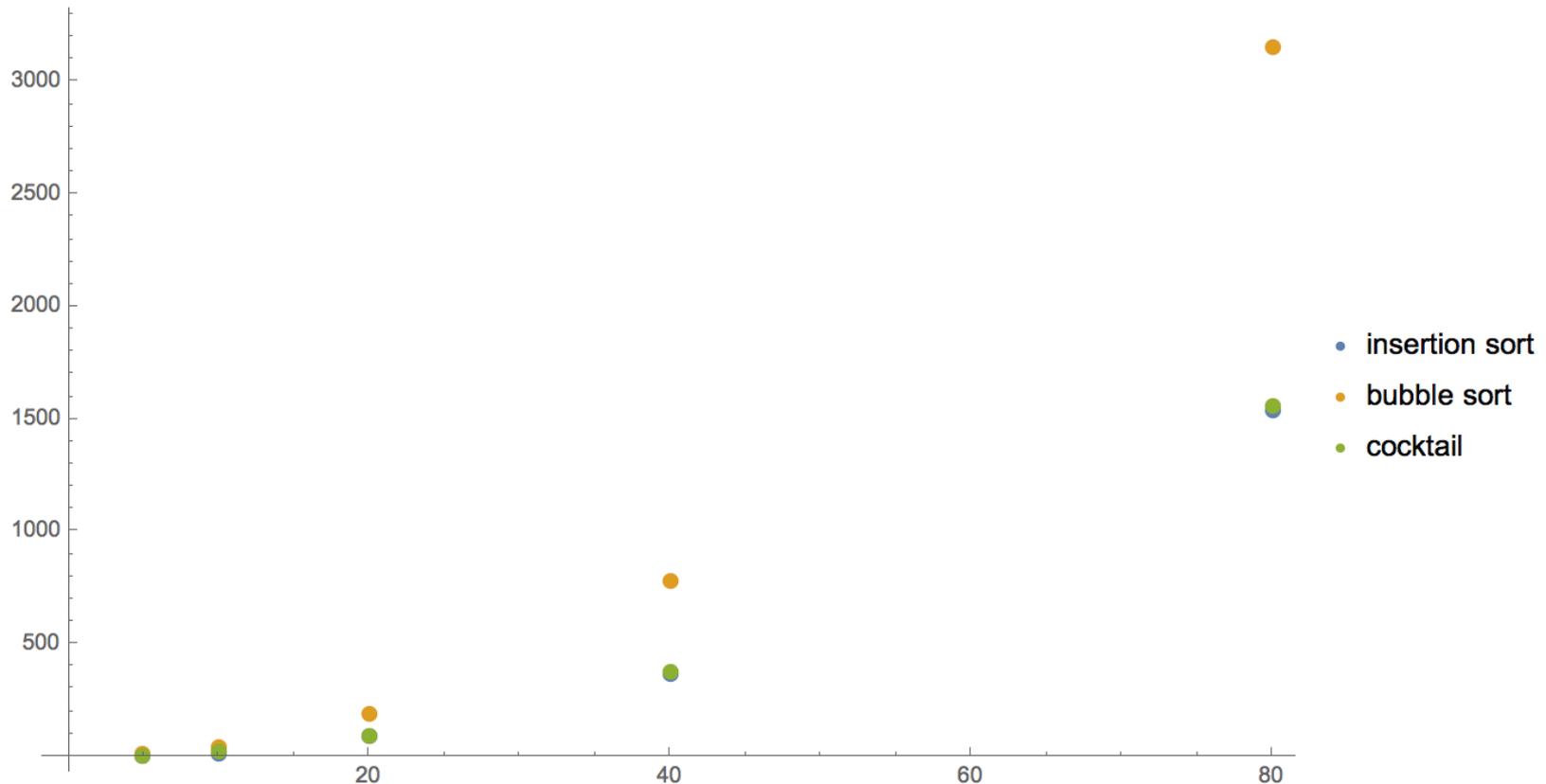
# HOMWORK 4



Credit: Margaret and Serena

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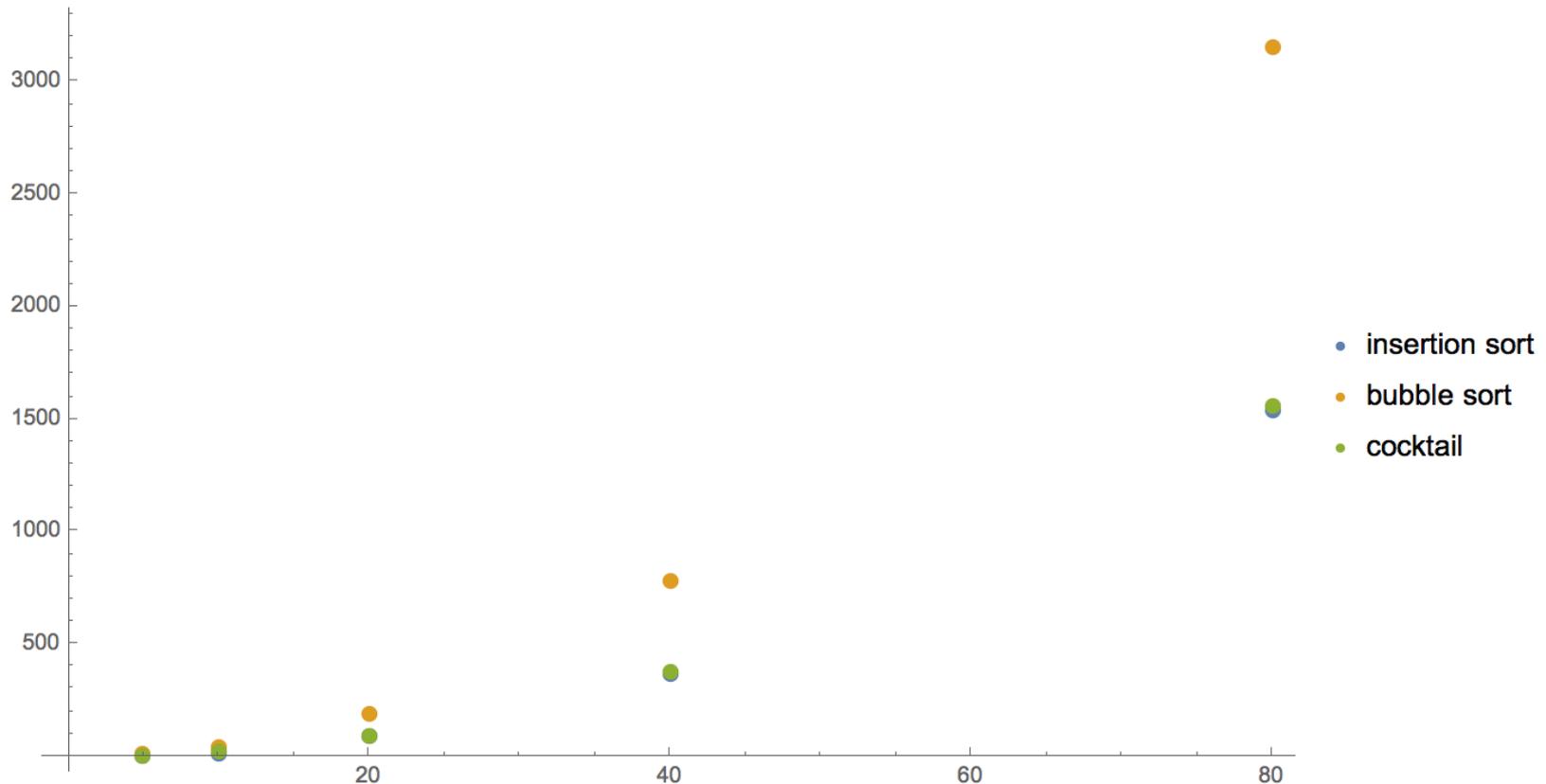
```
insertion = {{5, 3}, {10, 12}, {20, 95}, {40, 370}, {80, 1546}};  
bubble = {{5, 10}, {10, 45}, {20, 190}, {40, 780}, {80, 3160}};  
cocktail = {{5, 4}, {10, 20}, {20, 90}, {40, 380}, {80, 1560}};  
ListPlot[{insertion, bubble, cocktail},  
  PlotLegends → {"insertion sort", "bubble sort", "cocktail"}]
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=  $80 \cdot 79 / 2$



# EXCEPTIONS (LAB 5)

Inside Stack

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if (this.top == null) {  
    RuntimeException emptyException = new RuntimeException("Popped an empty stack.");  
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// popping an empty stack to see what will happen  
try {  
    intStack.pop();  
} catch (Exception e) {  
    System.out.println("Exception caught: " + e.getClass() + "\n");  
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Option 2

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} catch (Exception e) {  
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    System.exit(0);  
}
```

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}
```

Option 3: do nothing

# CASTING (DOWN)

```
List<String> myList;  
if (isArrayList) {  
    myList = new ArrayList<String>();  
} else {  
    myList = new LinkedList<String>();  
}
```

Downcasting

```
ArrayList<String> anotherList = (ArrayList<String>) myList;
```

# CASTING (UP)

```
public static void method(Animal fish) {  
    System.out.println("animal method");  
}
```

```
public static void method(Fish fish) {  
    System.out.println("fish method");  
}
```

```
Fish myFish = new Fish("northampton", 2);  
method(myFish);  
method((Animal)myFish);
```

# CASTING (UP)

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}
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public static void method(Fish fish) {  
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}
```

```
Fish myFish = new Fish("northampton", 2);  
method(myFish);  
method((Animal)myFish);
```

Prints:  
fish method  
animal method

# STATIC METHODS

```
private int myNumber;
```

```
public void compute() {  
    System.out.println(myNumber);  
}
```

```
public static void main(String[] args) {  
    compute();  
}
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*What error does this give?*

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“Cannot make a static reference to a non-static method.”  
Why??

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“Cannot make a static reference to a non-static method.”  
Why??

Solution: both compute() and myNumber need to be static

# ITERATORS

```
LinkedList<String> courses = new LinkedList<String>();  
courses.add("CSC 212");  
courses.add("CSC 102");  
courses.add("CSC 111");
```

```
Iterator<String> courseIterator = courses.iterator();  
while (courseIterator.hasNext()) {  
    System.out.println(courseIterator.next());  
}
```

```
System.out.println();
```

```
for (String s : courses) {  
    System.out.println(s);  
}
```

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foreach loop