

CSC 240

Computer Graphics

Fall 2015
Smith College

Outline: 12/7

- Finish Animation
- Ray-tracing practice and review
- Perspective-correct texture mapping

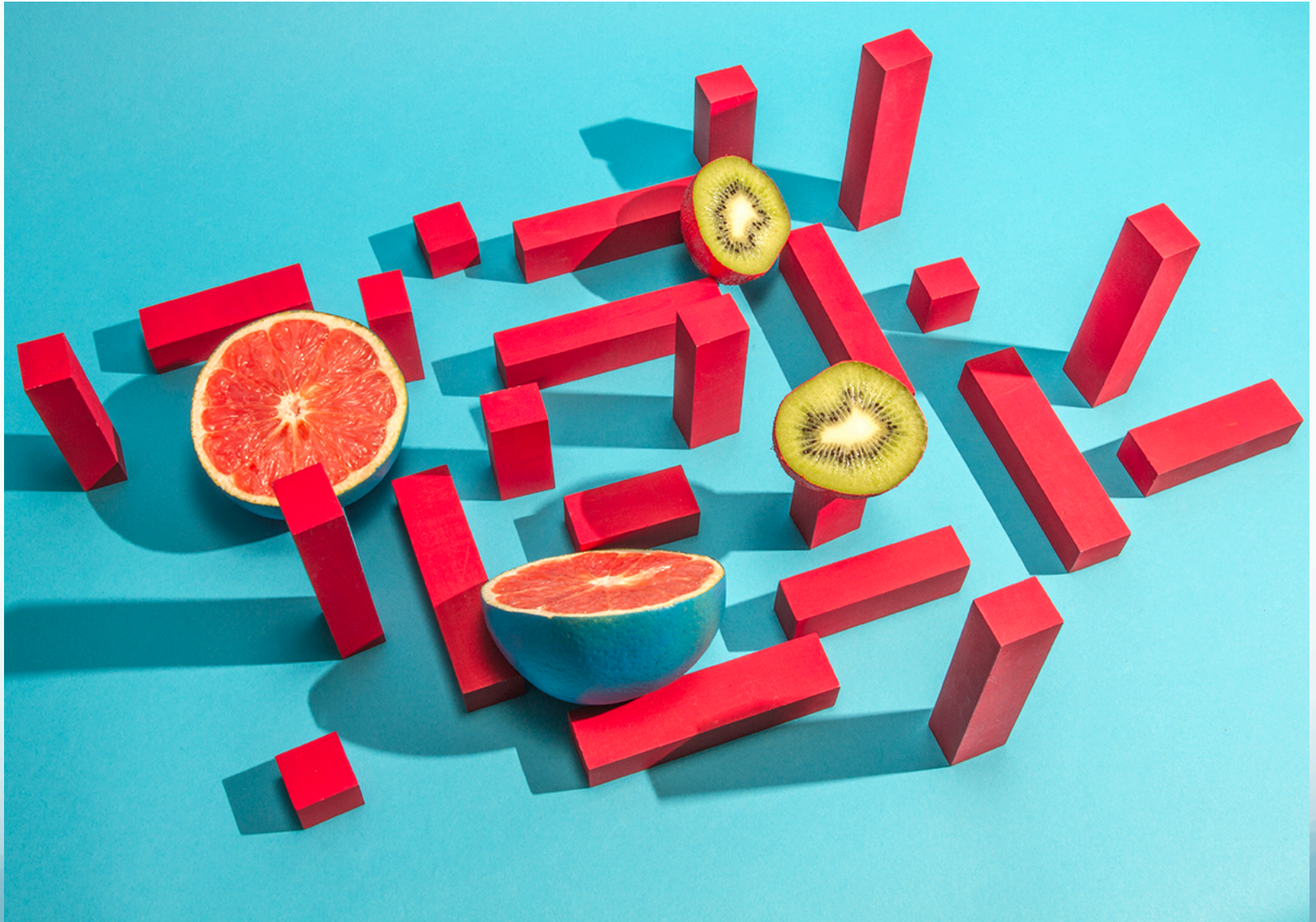
Final project examples



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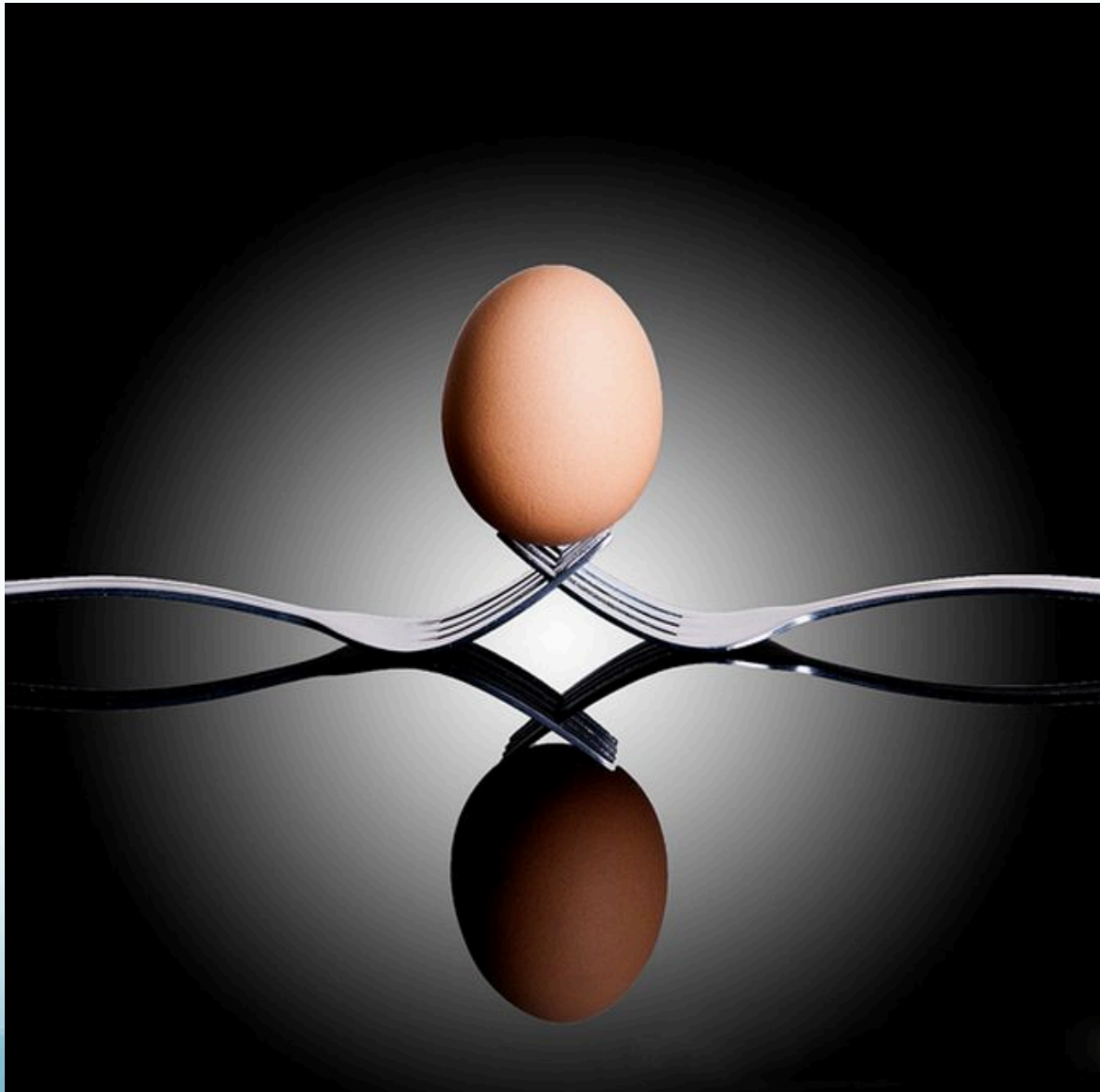
Final project examples



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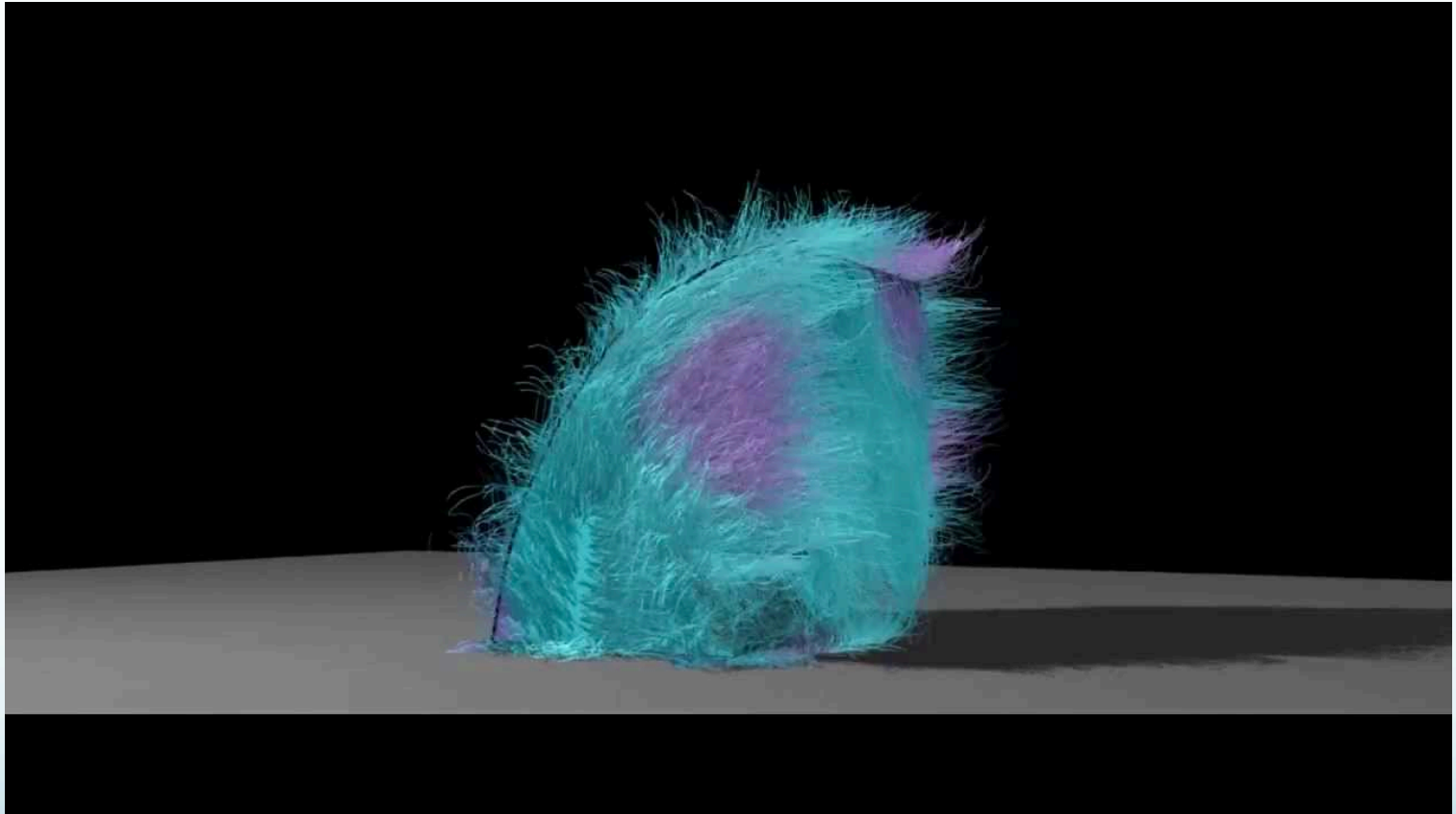
Final project examples



Final project examples



Monster's Inc (2001)



Maya Fur test - Sully - Monster Inc

<https://www.youtube.com/watch?v=fCtrlCTctNs>

Self-shadowing



(a)



(b)

Brave (2012)



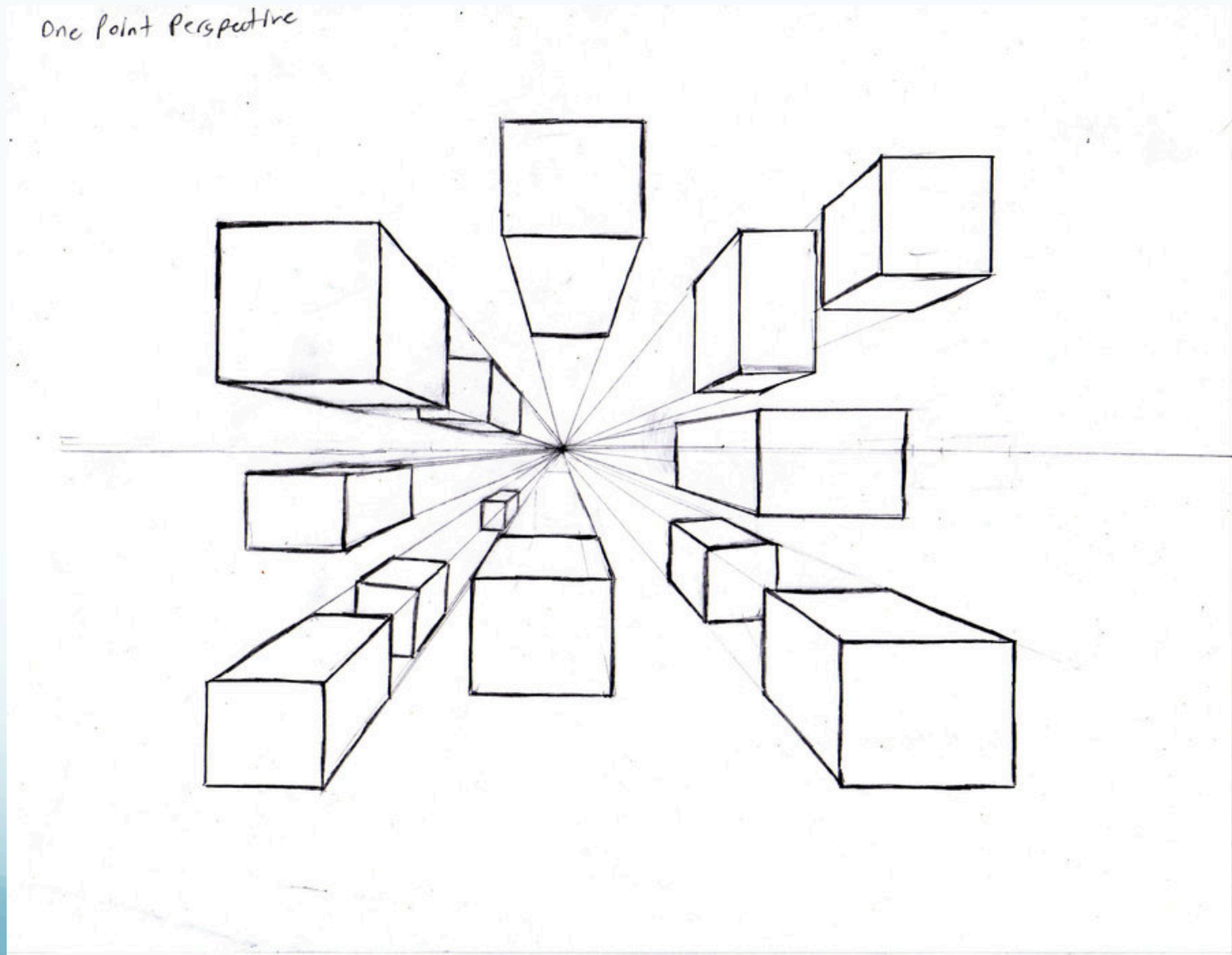
<https://www.youtube.com/watch?v=Cecx5HVtUDY>

Frozen (2013)



<https://www.youtube.com/watch?v=YpuaZY1LPGA>

Perspective Projection



Perspective Correct Texture Mapping

